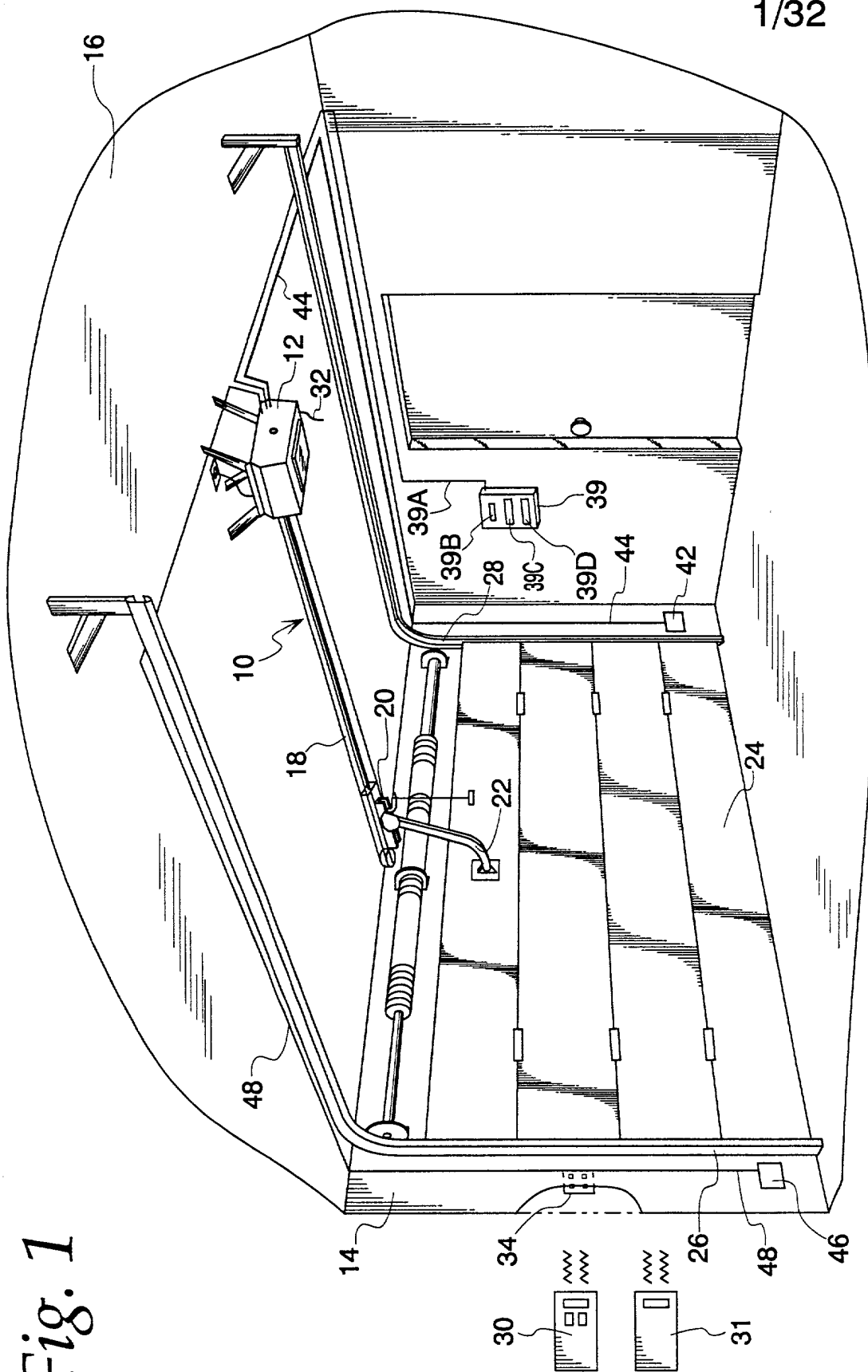
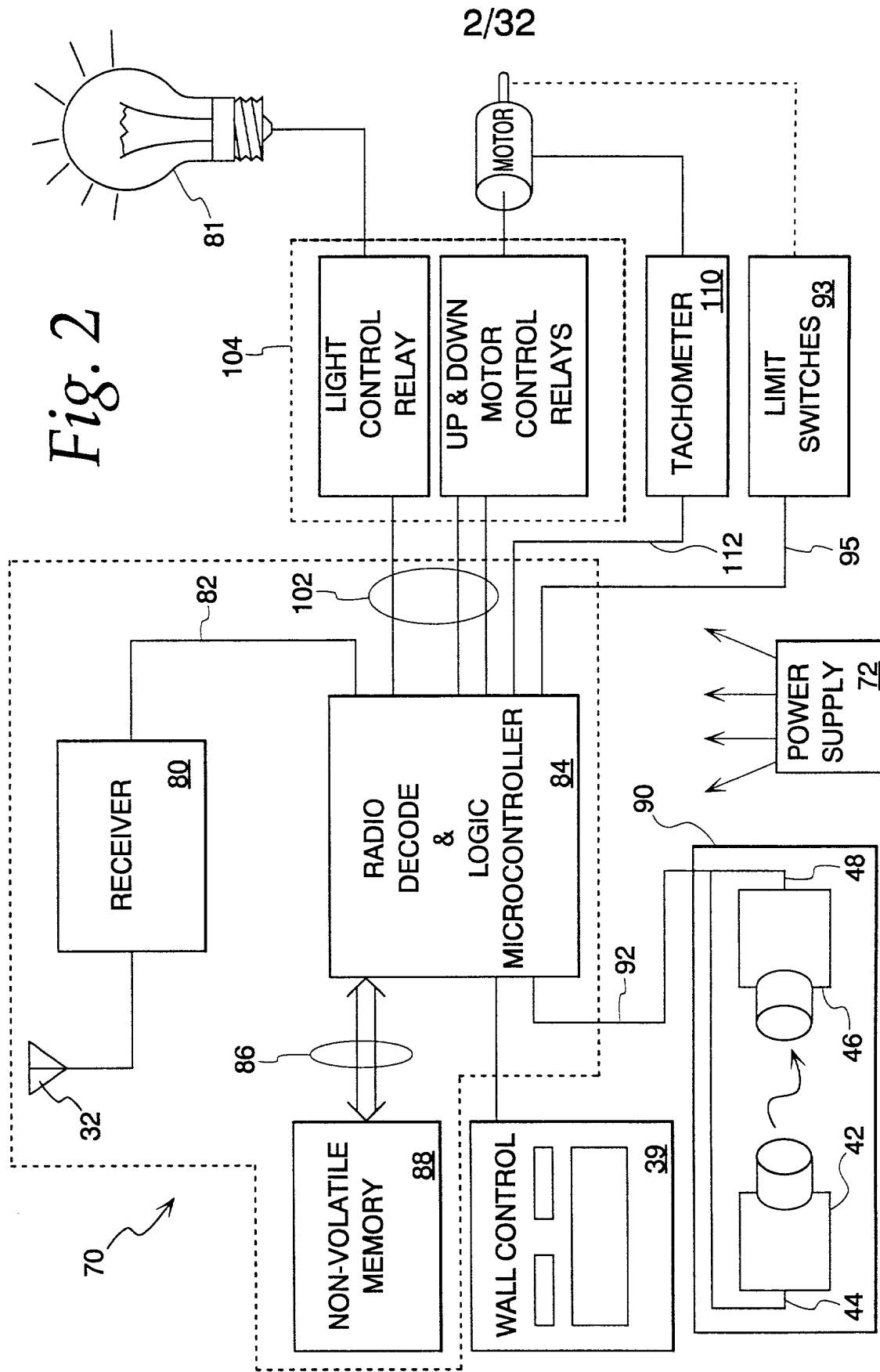


Fig. 1





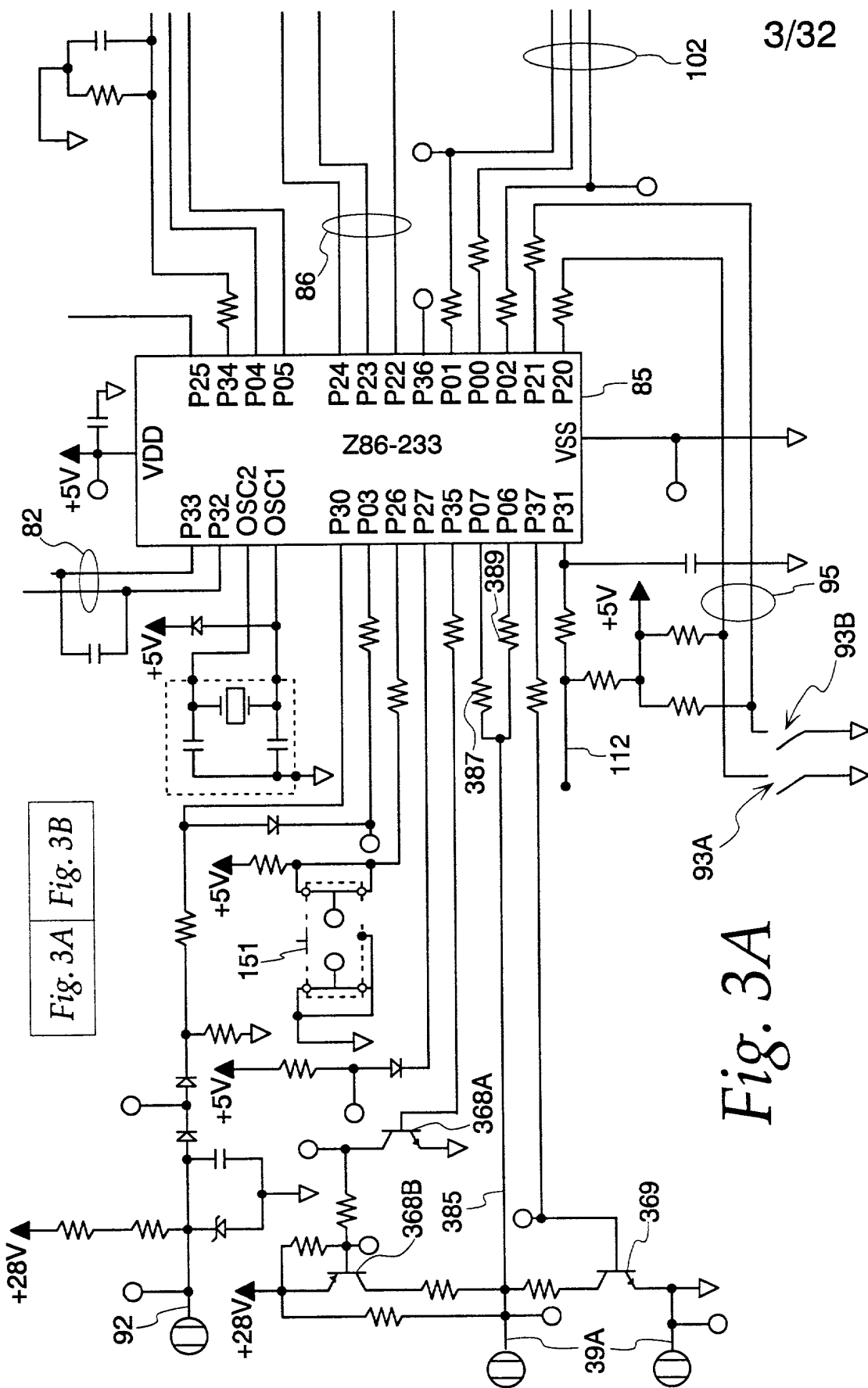
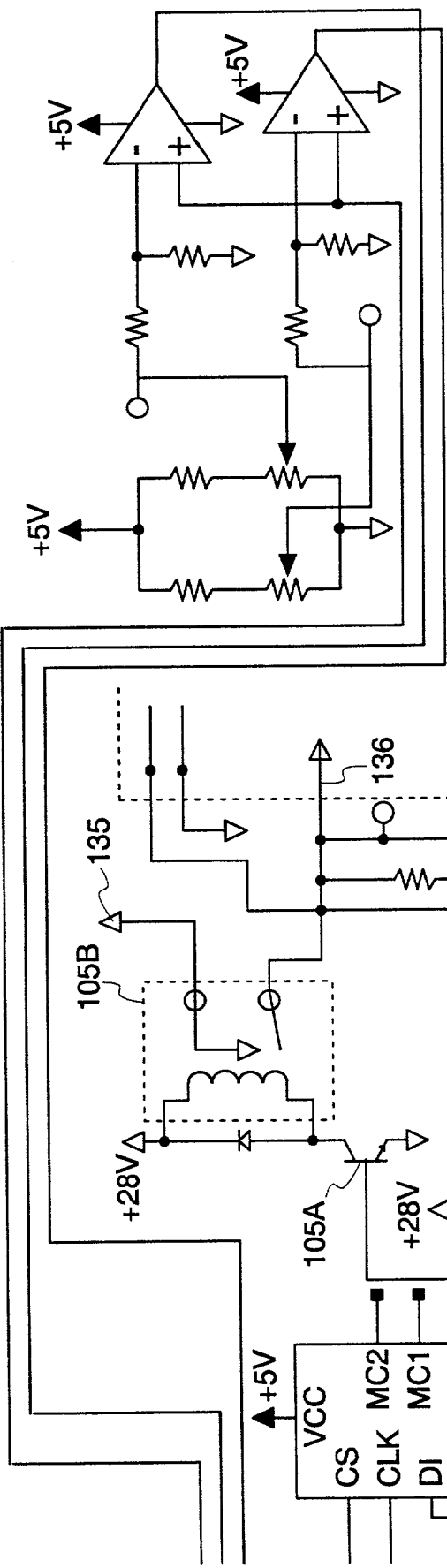


Fig. 3A Fig. 3B

Fig. 3A



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Fig. 3B

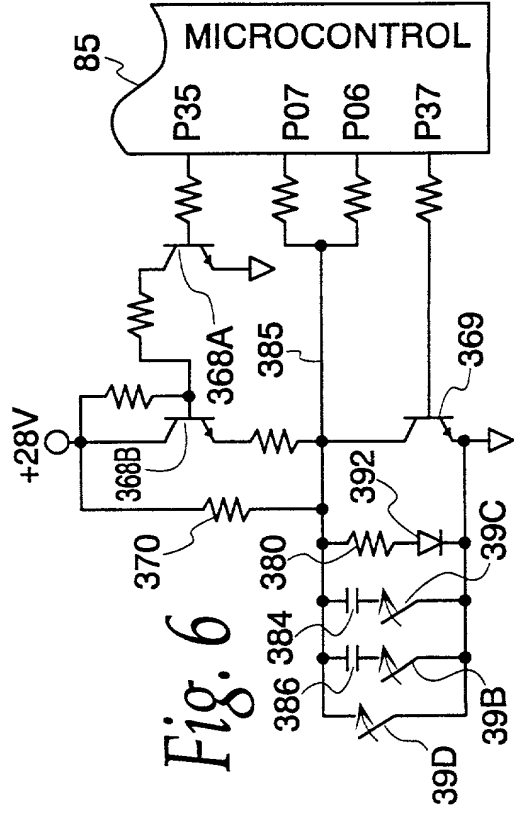
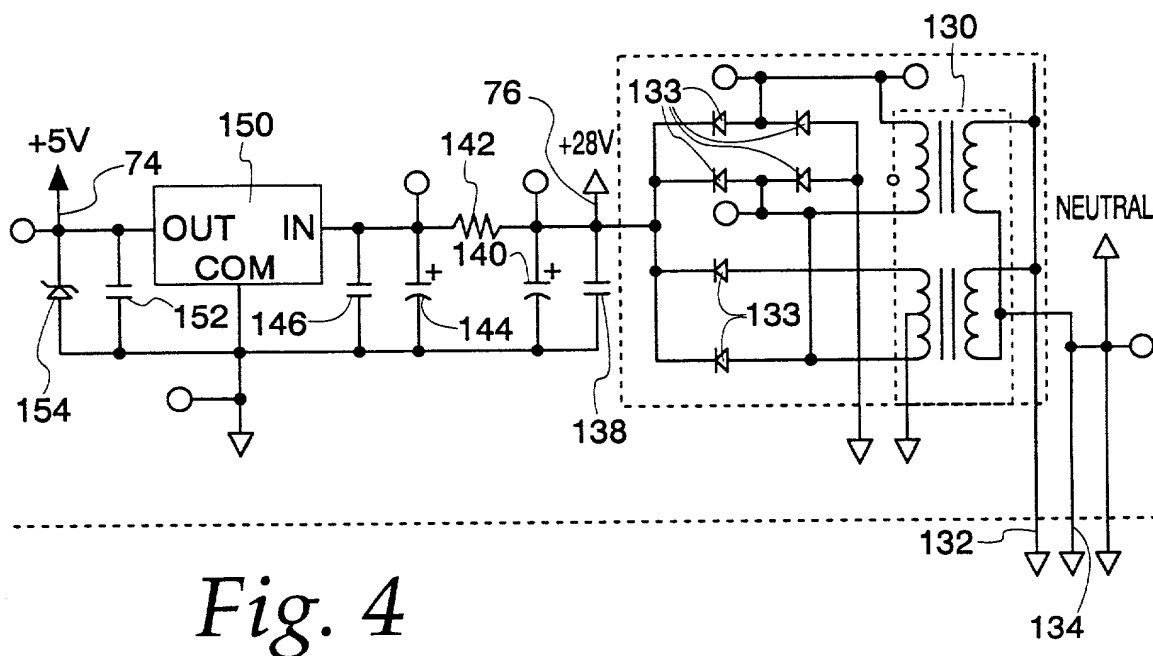
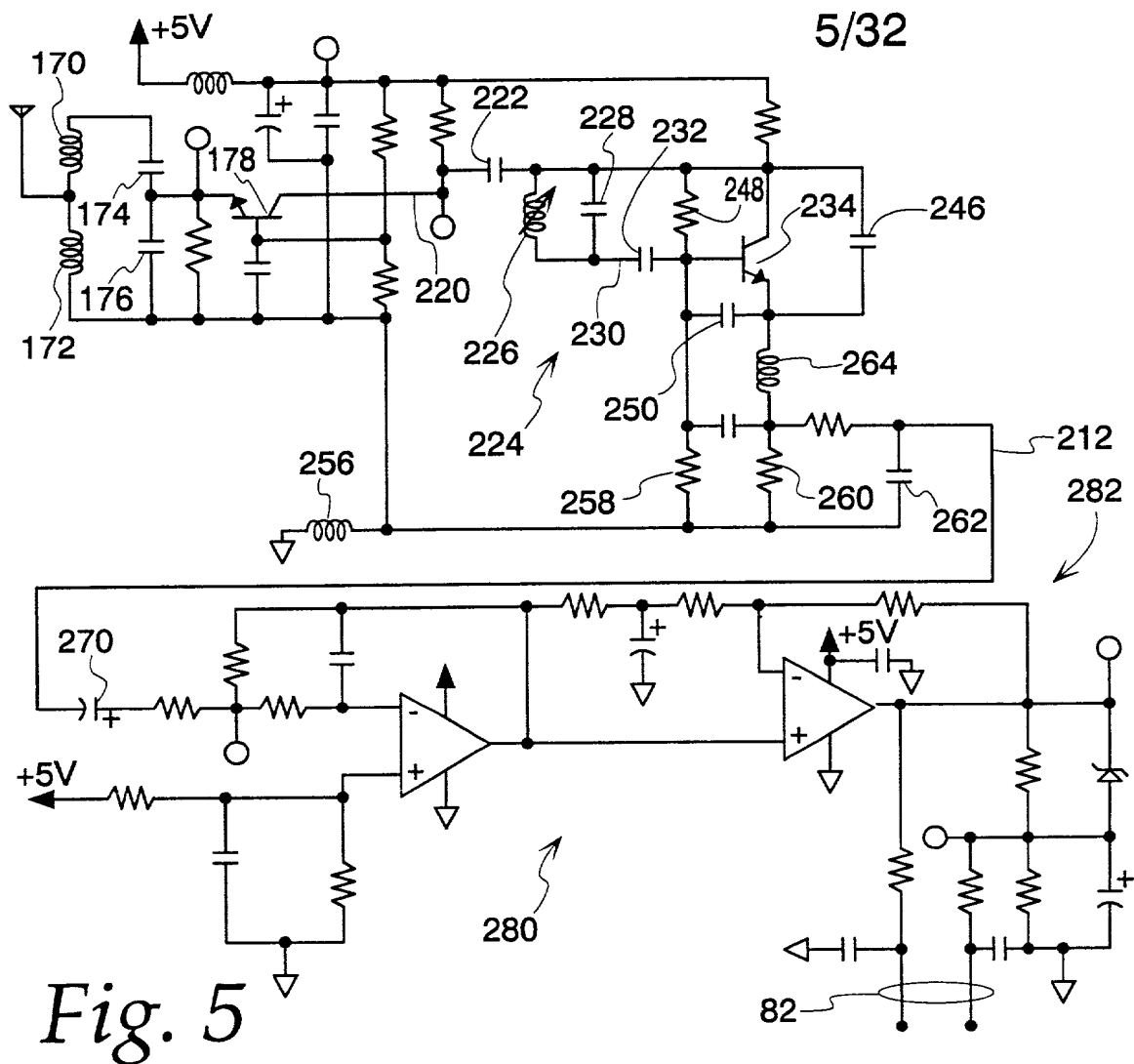


Fig. 6



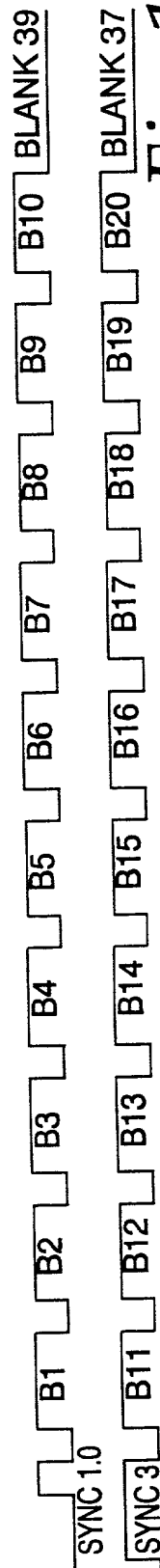


Fig. 13

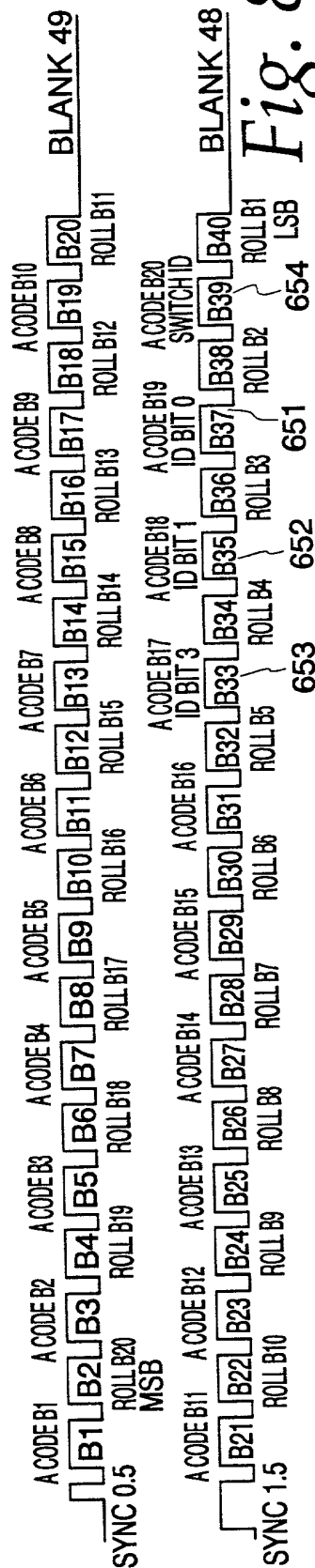


Fig. 8

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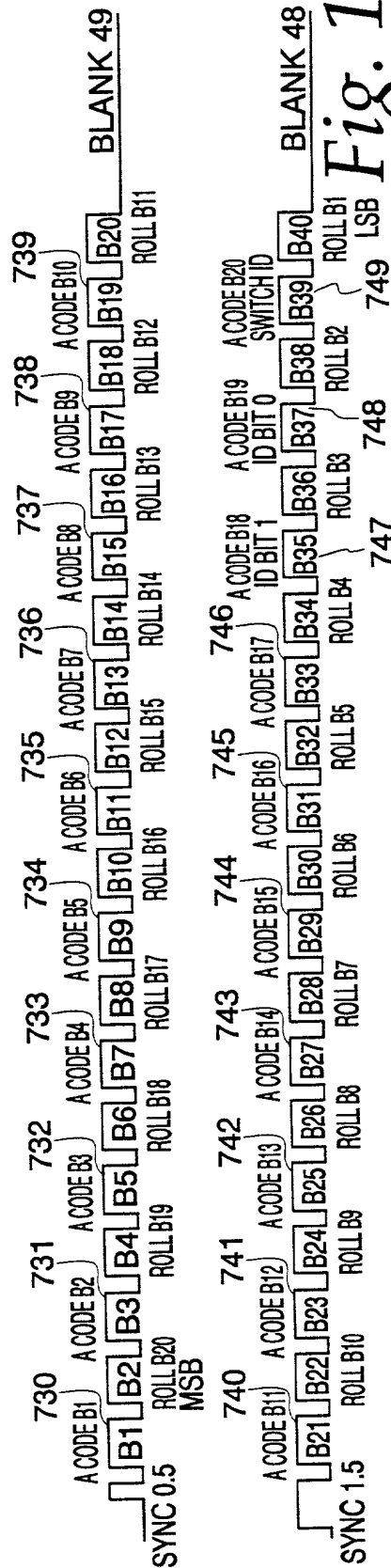
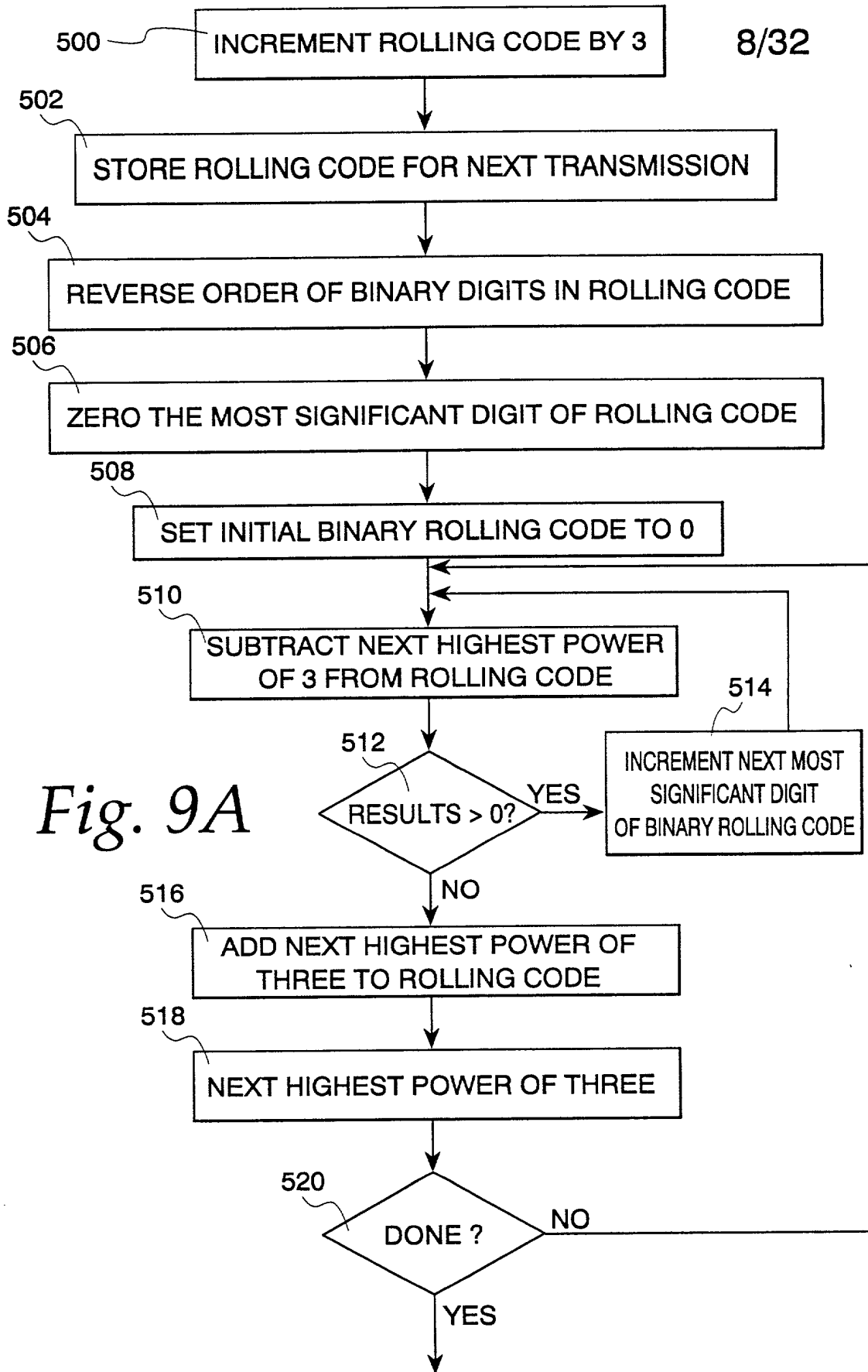


Fig. 11

1052/0" 08051660



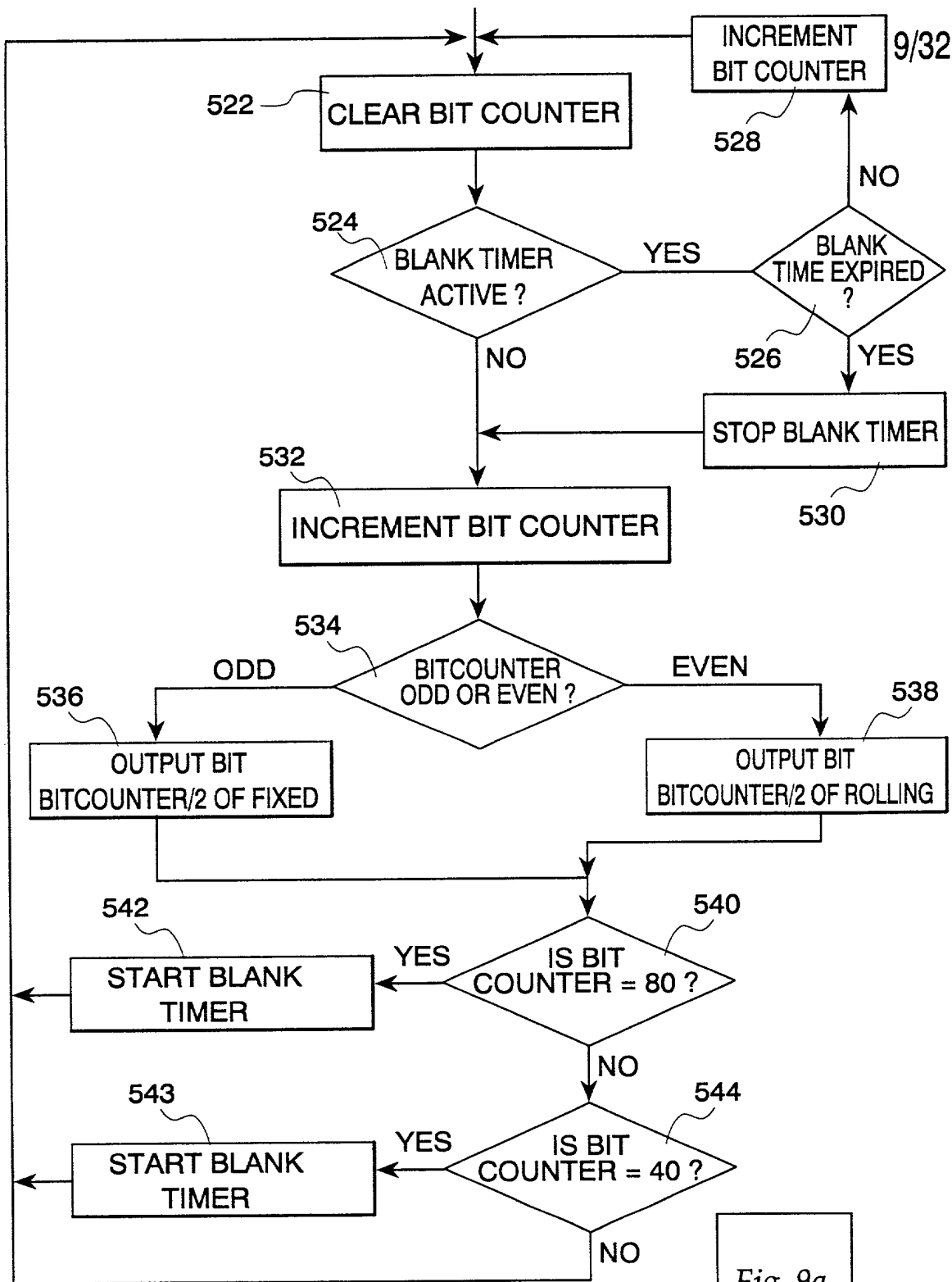


Fig. 9B

Fig. 9a

Fig. 9b

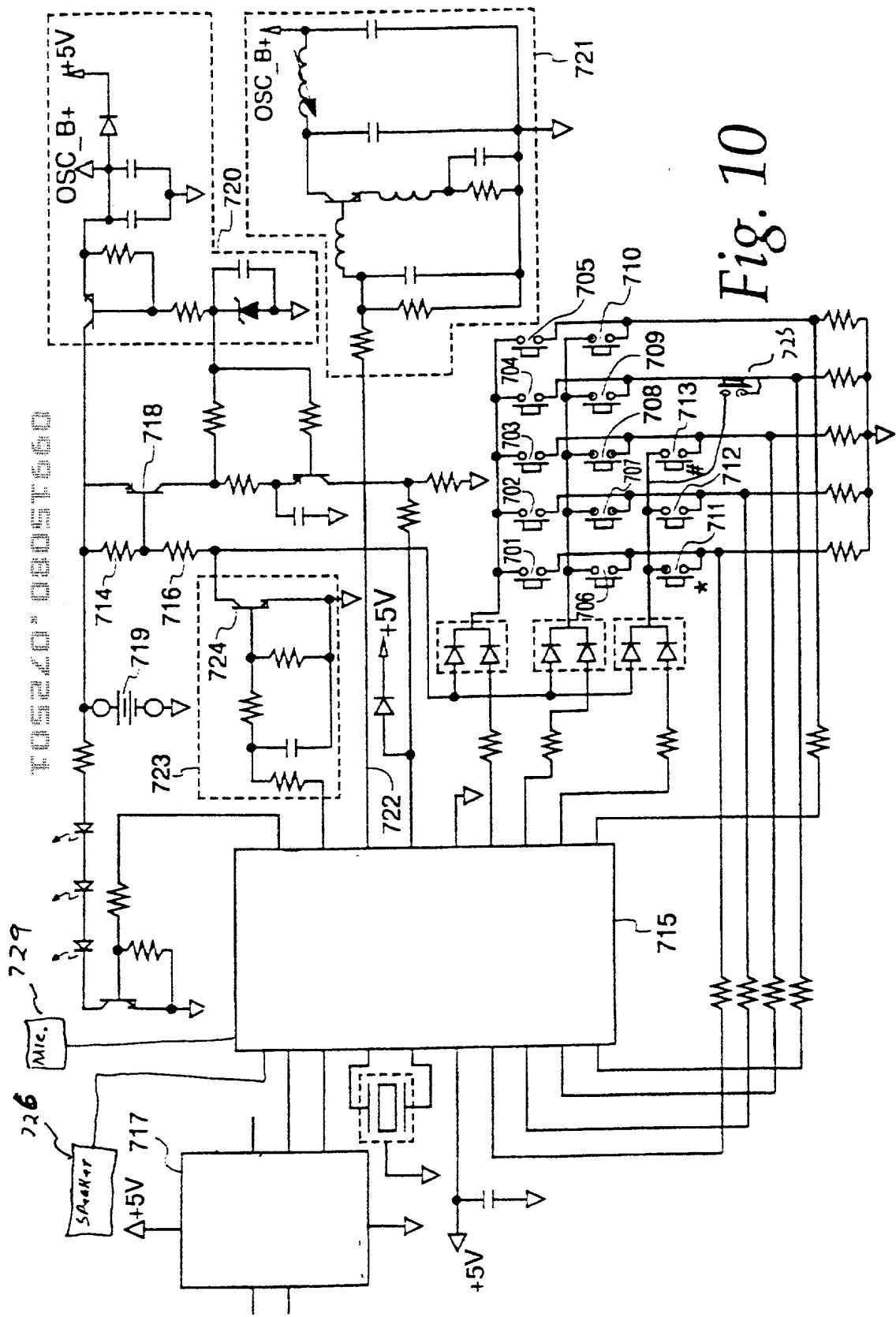
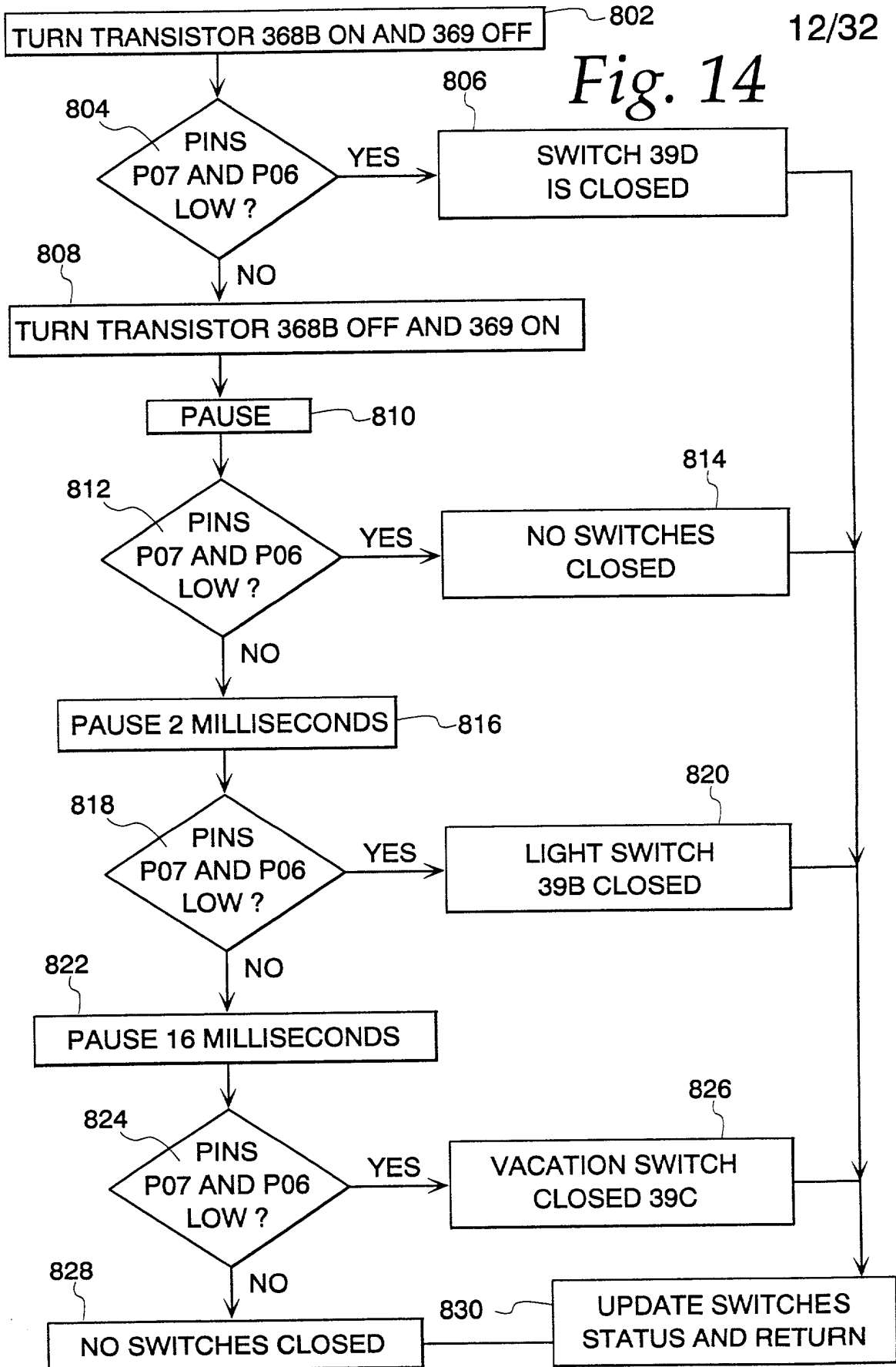


Fig. 10



09915080 072501 105240 08051660

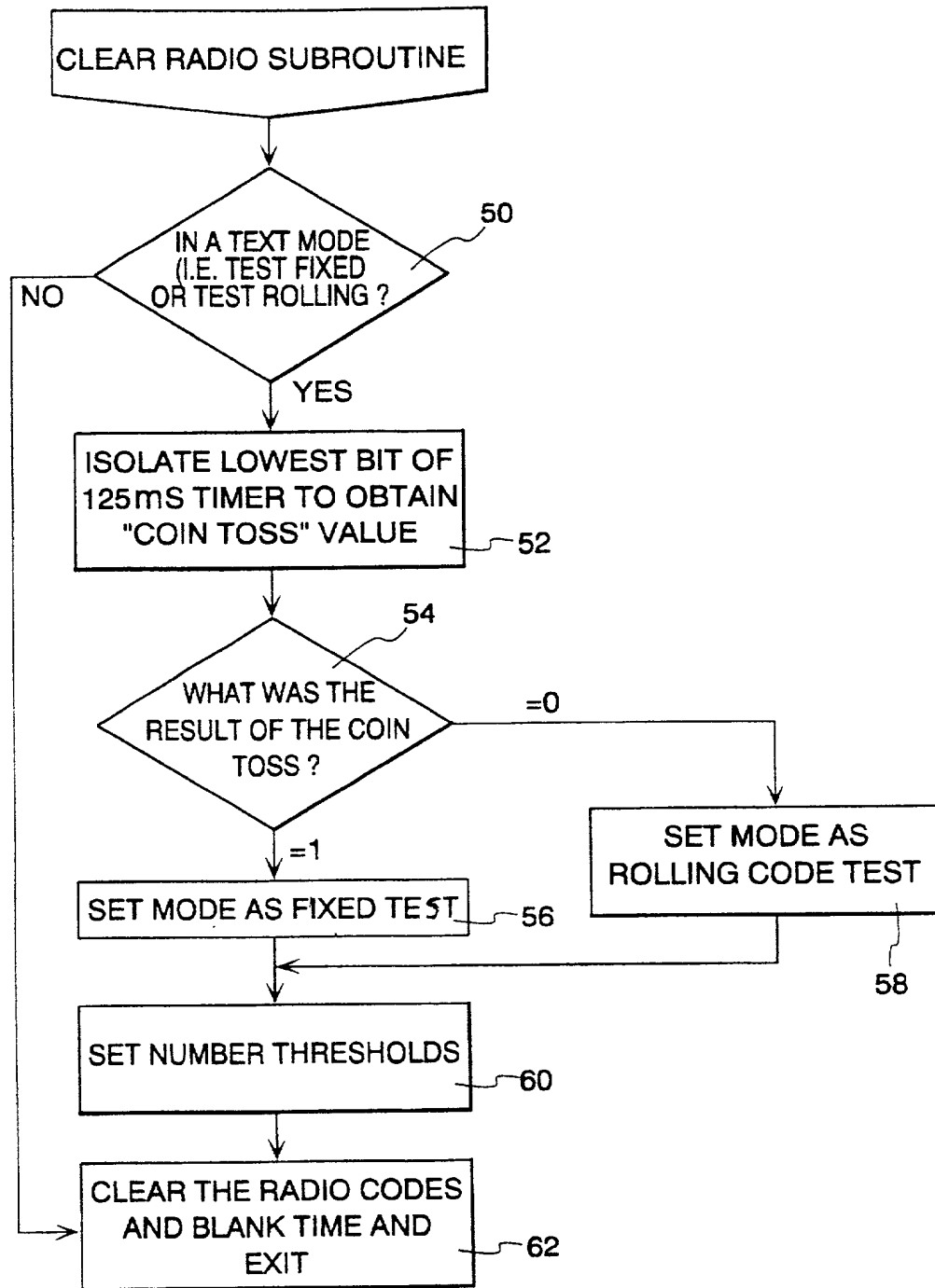


Fig. 15

SET NUMBER THRESHOLDS
SUBROUTINE

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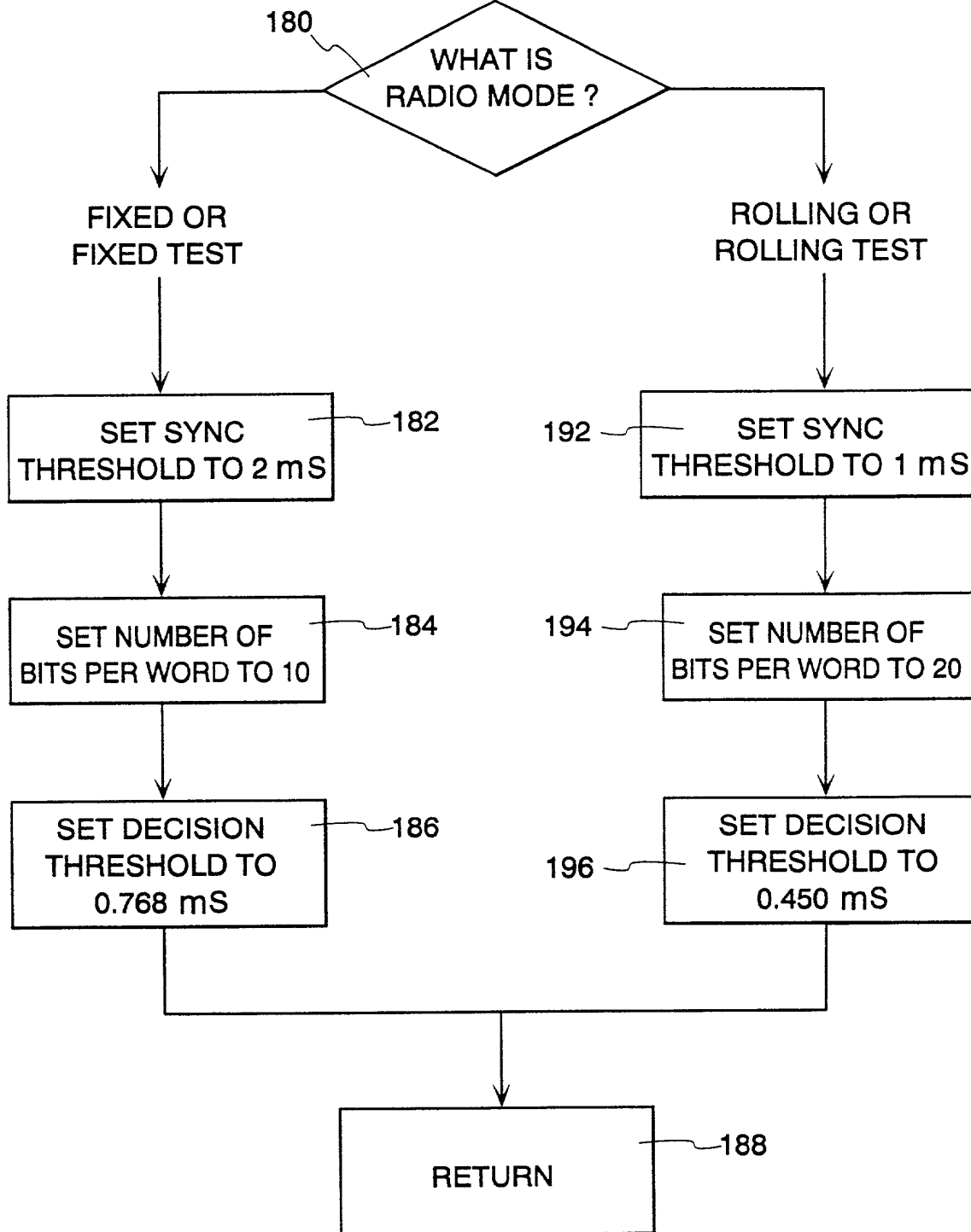


Fig. 16

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Fig. 17

```
graph TD
    Start([START DECODING SUBROUTINE]) --> 546[RADIO INPUT PIN SIGNALS A TRANSITION HAS OCCURRED]
    546 --> 548[CAPTURE & CLEAR RADIO INACTIVE TIMER]
    548 --> 550{550 WAS IT A RISING EDGE TRANSITION OR FALLING EDGE TRANSITION?}
    550 -- RISING EDGE --> 552[552 STORE THE CAPTURED TIMER VALUE IN INACTIVE TIME REGISTER]
    552 --> 554[554 RETURN FROM INTERRUPT]
    550 -- FALLING EDGE --> 556[556 STORE THE CAPTURED TIMER VALUE IN ACTIVE TIME REGISTER]
    556 --> 558{558 IS THE BIT COUNTER = 0}
    558 -- NO --> 558N([TO FIG. 18A])
    558 -- YES --> 560{560 TEST: 20ms < INACTIVE TIME < 100 ms}
    560 -- NO --> 562[562 CLEAR BIT COUNTER, ROLLING CODE REGISTER & FIXED CODE REGISTER]
    562 --> 564[564 RETURN FROM INTERRUPT]
    560 -- YES --> 566{566 IS ACTIVE TIME < 4.5ms}
    566 -- NO --> 568[568 CLEAR BIT COUNTER, ROLLING CODE REGISTER & FIXED CODE REGISTER]
    568 --> 582[582 RETURN FROM INTERRUPT]
    566 -- YES --> 570[570 INCREMENT BIT COUNTER]
    570 --> 572{572 IS THE ACTIVE TIME LESS THAN THE SYNC THRESHOLD?}
    572 -- NO --> 574[574 SET FRAME 2 FLAG]
    574 --> 576[576 CLEAR THE FIXED KEYLESS CODE FLAG]
    576 --> 582
    572 -- YES --> 578{578 WAS THE LAST SYNC RECEIVED ALSO LESS THAN THE SYNC THRESHOLD?}
    578 -- NO --> 576
    578 -- YES --> 580[580 SET THE FIXED KEYLESS CODE FLAG]
    580 --> 582
```

The flowchart, labeled Fig. 17, illustrates a routine for handling radio input pin signals. It begins with a 'START DECODING SUBROUTINE' block, leading to a process block 'RADIO INPUT PIN SIGNALS A TRANSITION HAS OCCURRED' (546). This is followed by 'CAPTURE & CLEAR RADIO INACTIVE TIMER' (548). A decision diamond (550) asks 'WAS IT A RISING EDGE TRANSITION OR FALLING EDGE TRANSITION?'. If the answer is 'RISING EDGE', the flow goes to 'STORE THE CAPTURED TIMER VALUE IN INACTIVE TIME REGISTER' (552) and then 'RETURN FROM INTERRUPT' (554). If the answer is 'FALLING EDGE', the flow goes to 'STORE THE CAPTURED TIMER VALUE IN ACTIVE TIME REGISTER' (556). From 556, a decision diamond (558) asks 'IS THE BIT COUNTER = 0'. If 'NO', it leads to an oval labeled 'TO FIG. 18A'. If 'YES', a decision diamond (560) tests '20ms < INACTIVE TIME < 100 ms'. If 'NO', it leads to 'CLEAR BIT COUNTER, ROLLING CODE REGISTER & FIXED CODE REGISTER' (562) and then 'RETURN FROM INTERRUPT' (564). If 'YES', a decision diamond (566) asks 'IS ACTIVE TIME < 4.5ms'. If 'NO', it leads to 'CLEAR BIT COUNTER, ROLLING CODE REGISTER & FIXED CODE REGISTER' (568) and then 'RETURN FROM INTERRUPT' (582). If 'YES', it leads to 'INCREMENT BIT COUNTER' (570). From 570, a decision diamond (572) asks 'IS THE ACTIVE TIME LESS THAN THE SYNC THRESHOLD?'. If 'NO', it leads to 'SET FRAME 2 FLAG' (574), then 'CLEAR THE FIXED KEYLESS CODE FLAG' (576), and finally 'RETURN FROM INTERRUPT' (582). If 'YES', a second decision diamond (578) asks 'WAS THE LAST SYNC RECEIVED ALSO LESS THAN THE SYNC THRESHOLD?'. If 'NO', it leads to 'CLEAR THE FIXED KEYLESS CODE FLAG' (576) and then 'RETURN FROM INTERRUPT' (582). If 'YES', it leads to 'SET THE FIXED KEYLESS CODE FLAG' (580) and then 'RETURN FROM INTERRUPT' (582).

Fig. 18A

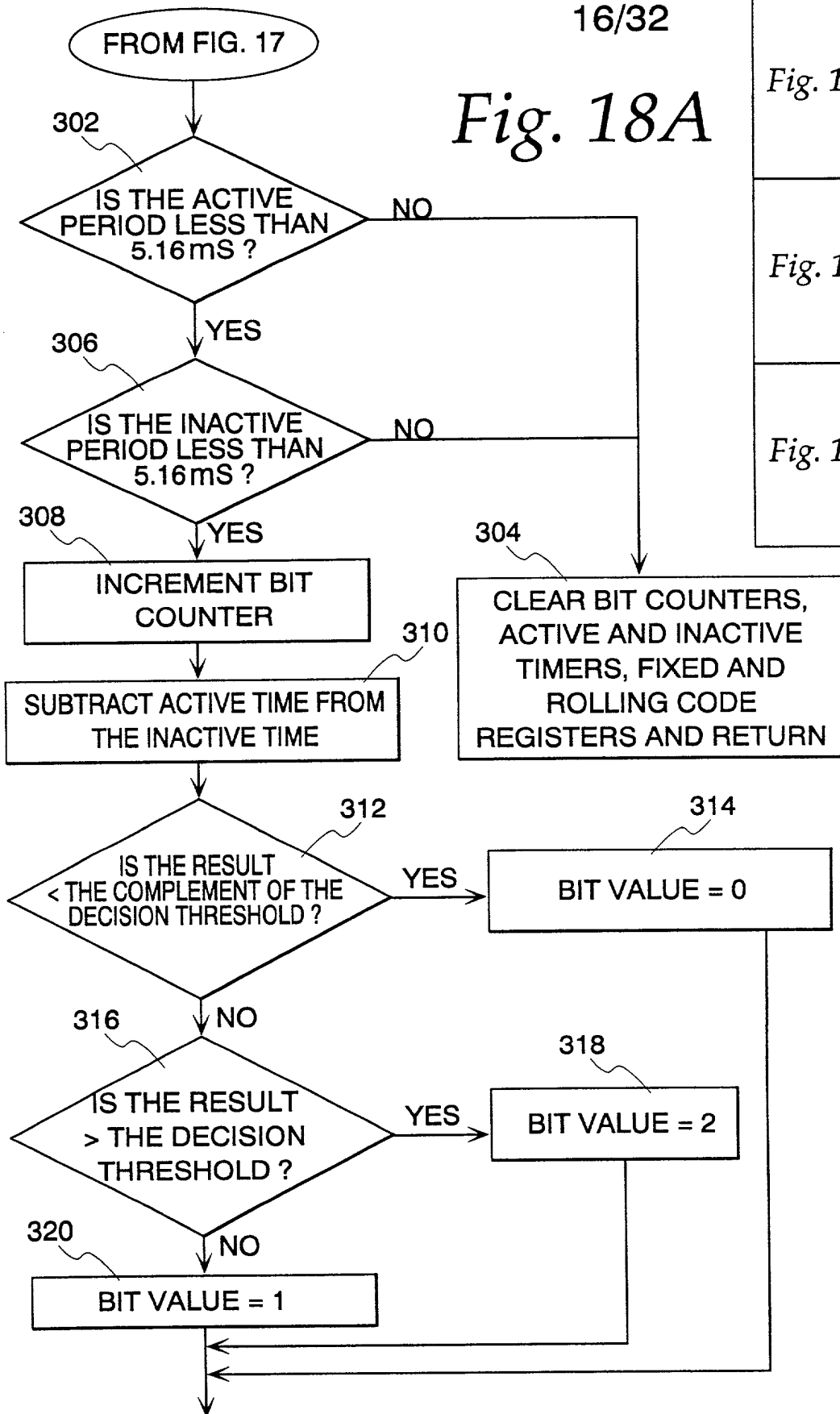
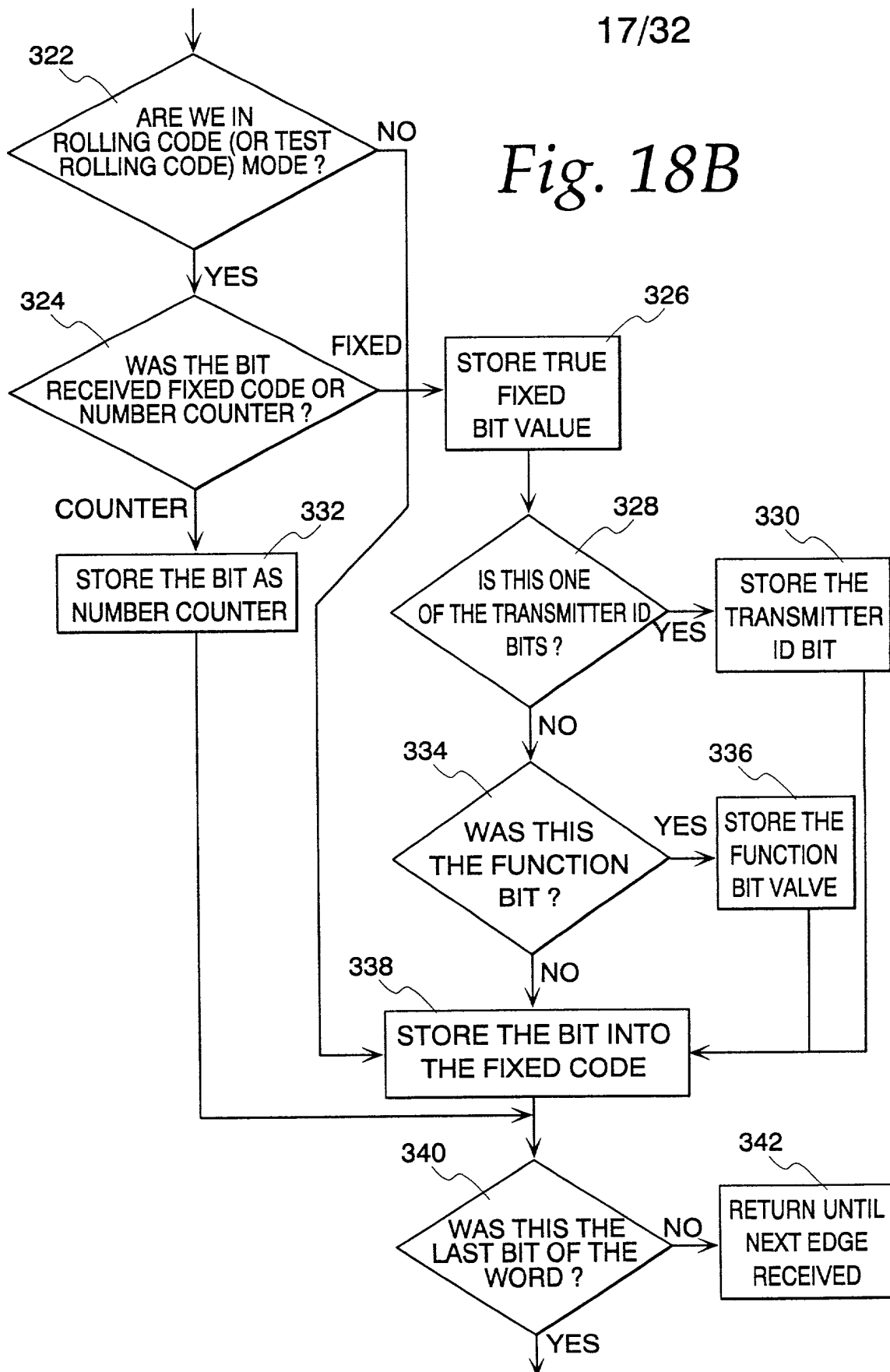


Fig. 18A

Fig. 18B

Fig. 18C

Fig. 18B

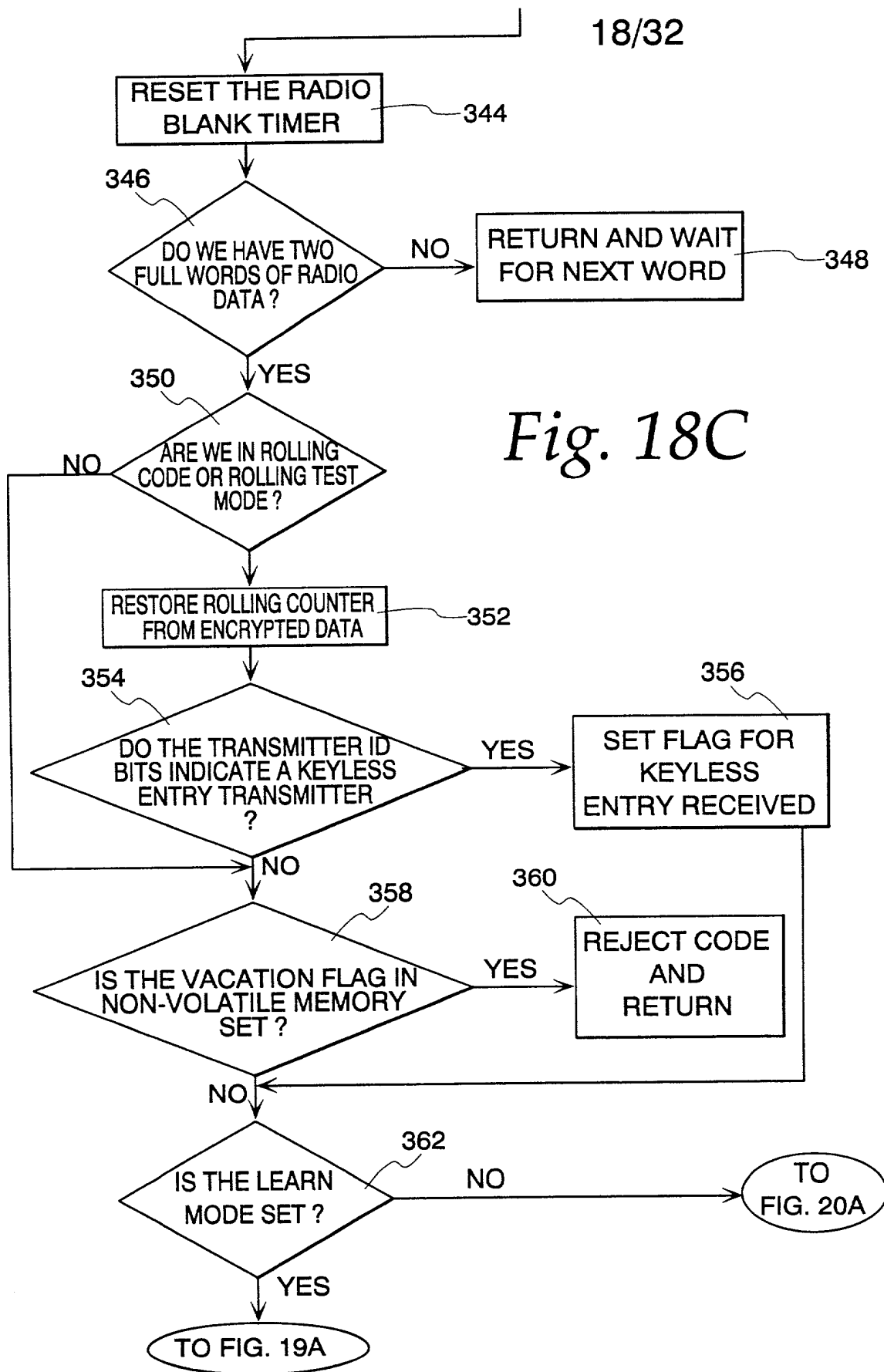


Fig. 19A

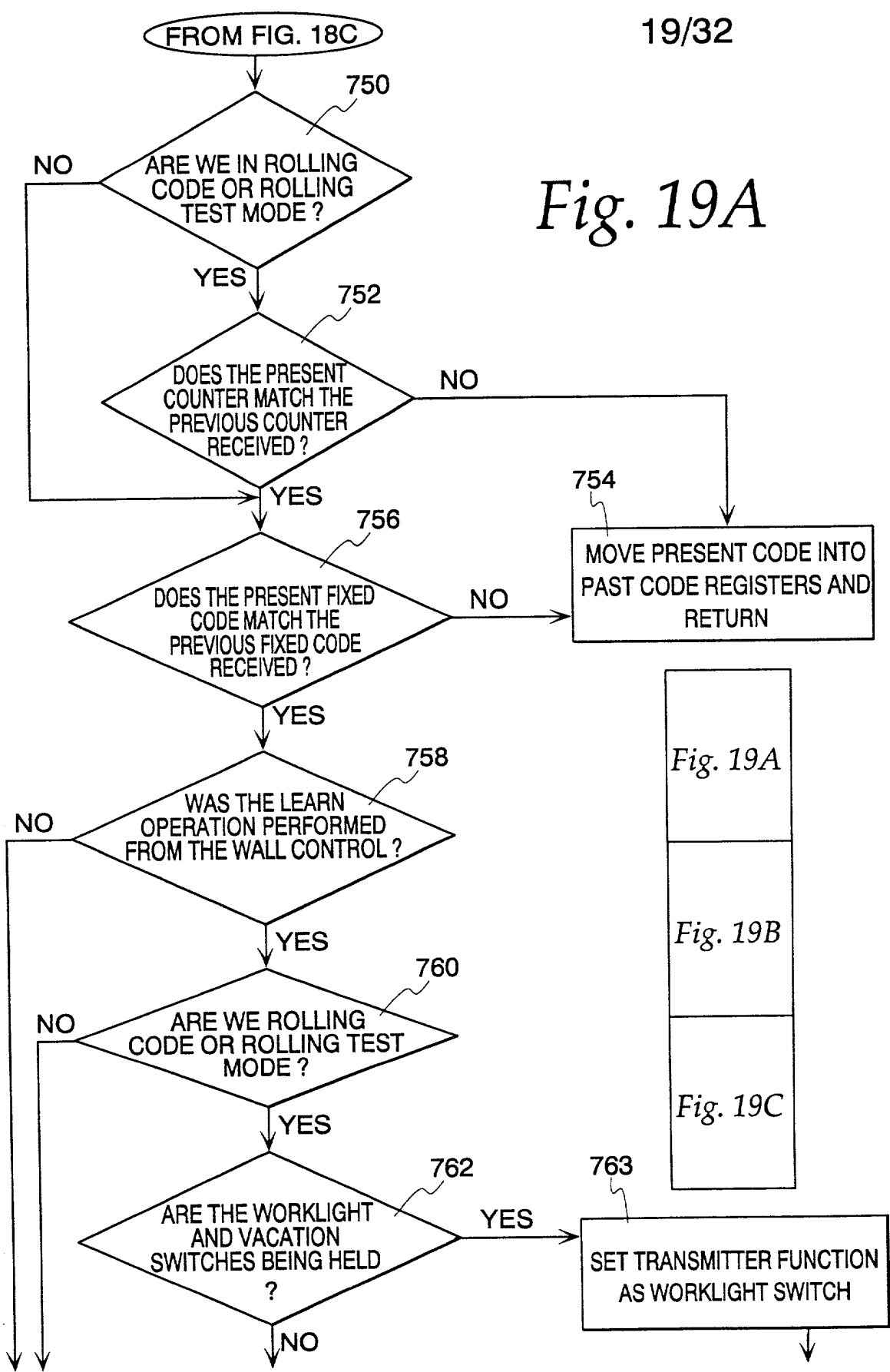


Fig. 19A

Fig. 19B

Fig. 19C

105220" 08051660

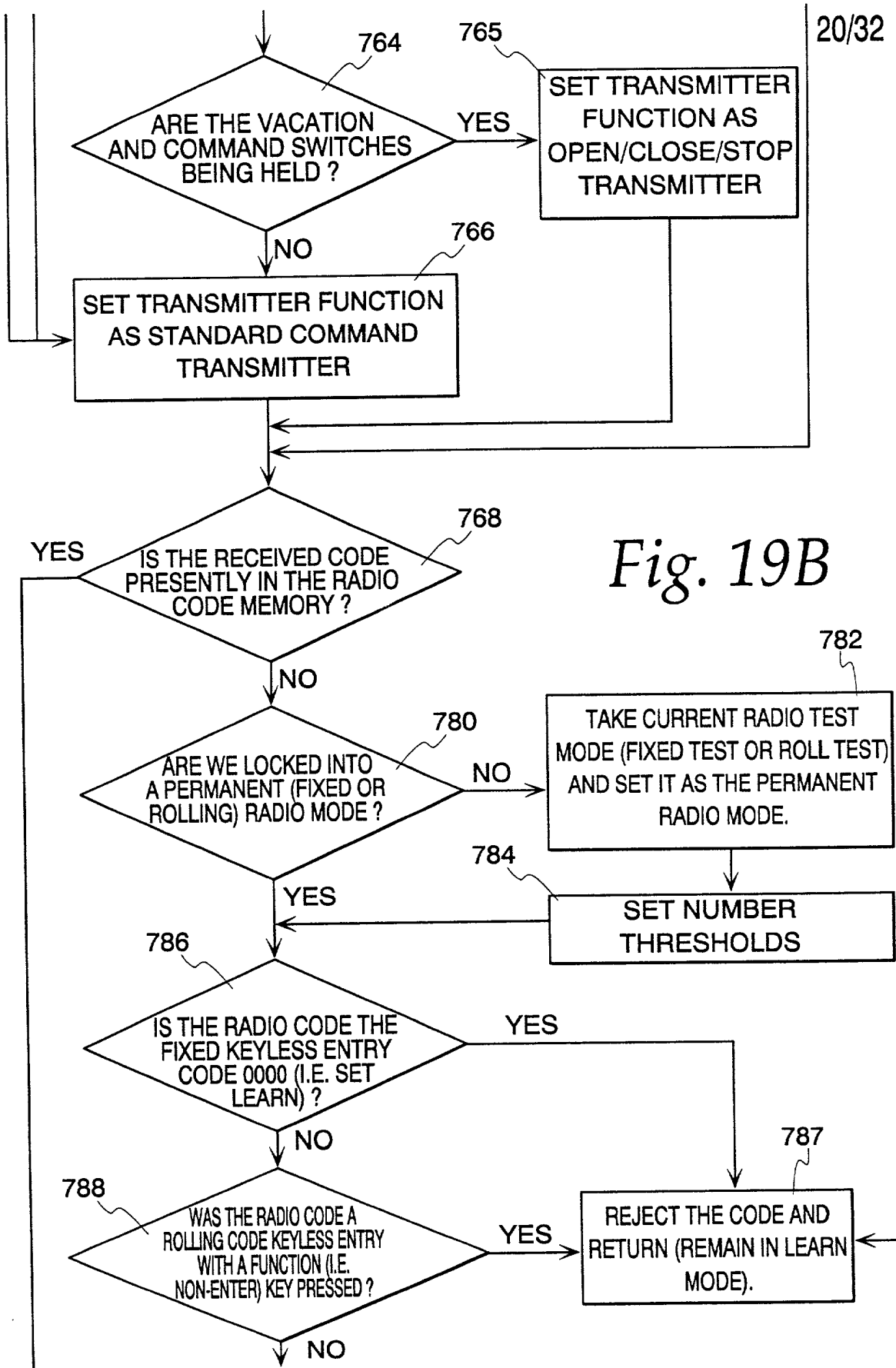


Fig. 19B

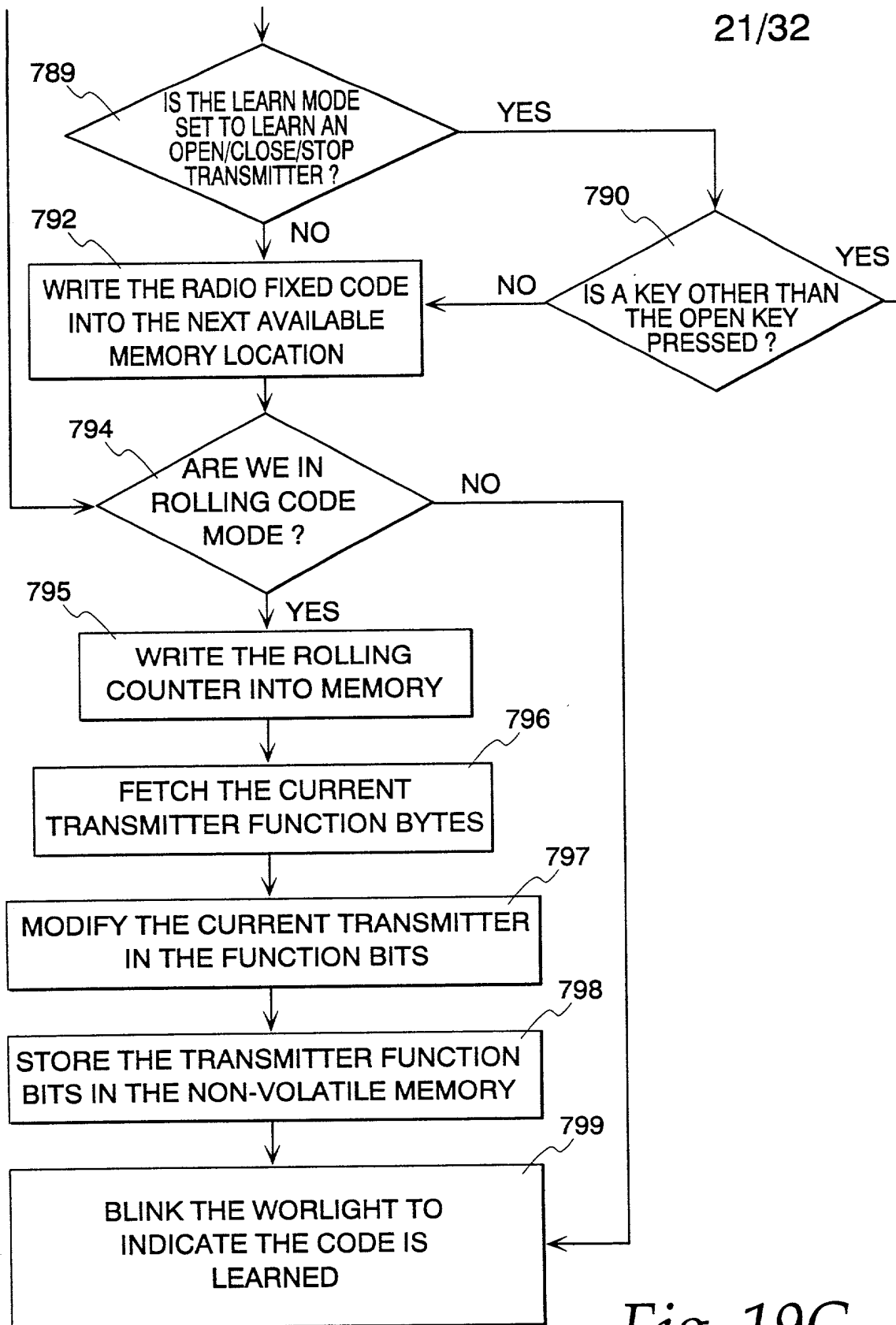


Fig. 19C

09915080 072501 1052/0 08051660

Fig. 20A

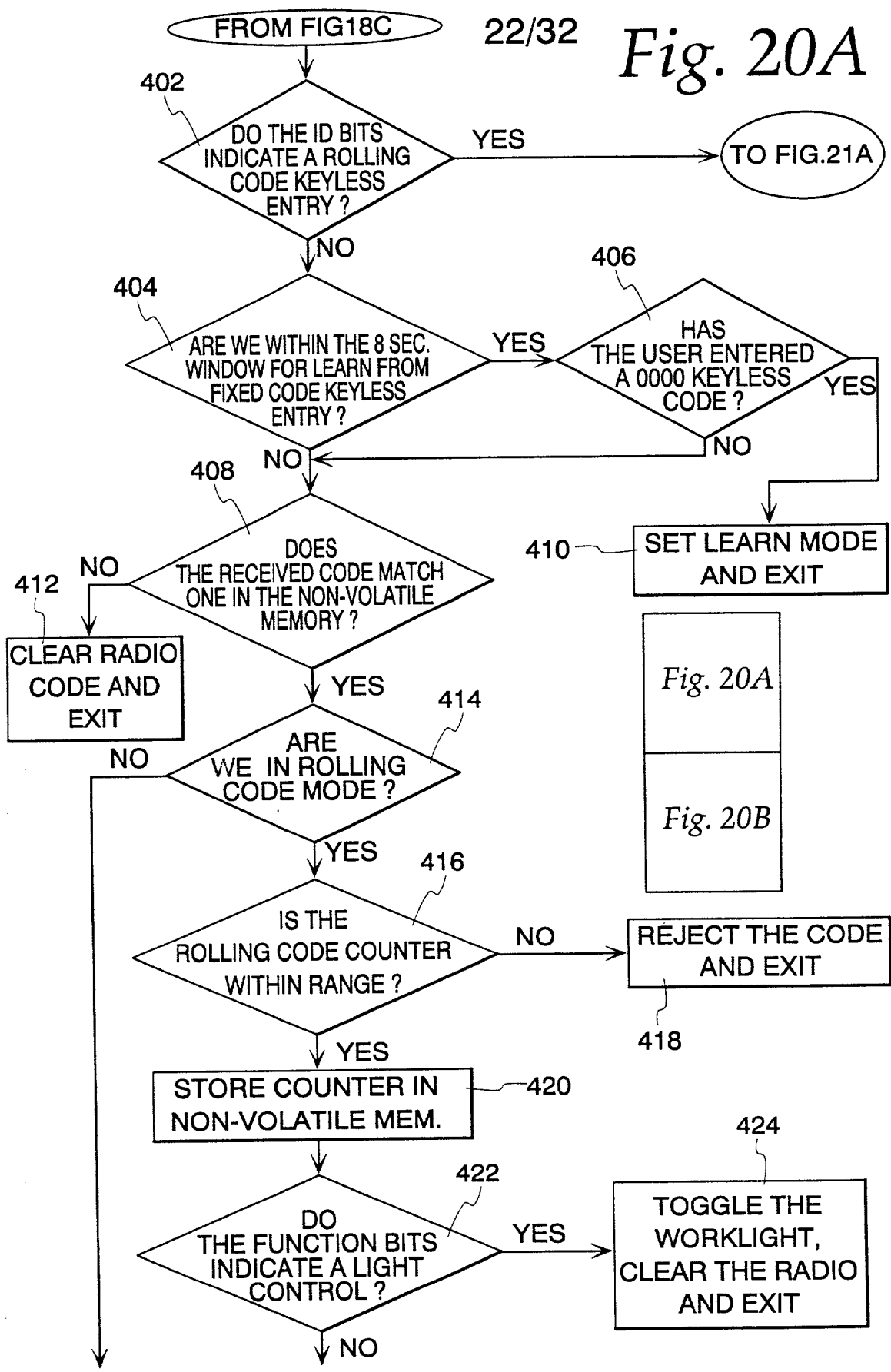


Fig. 20B

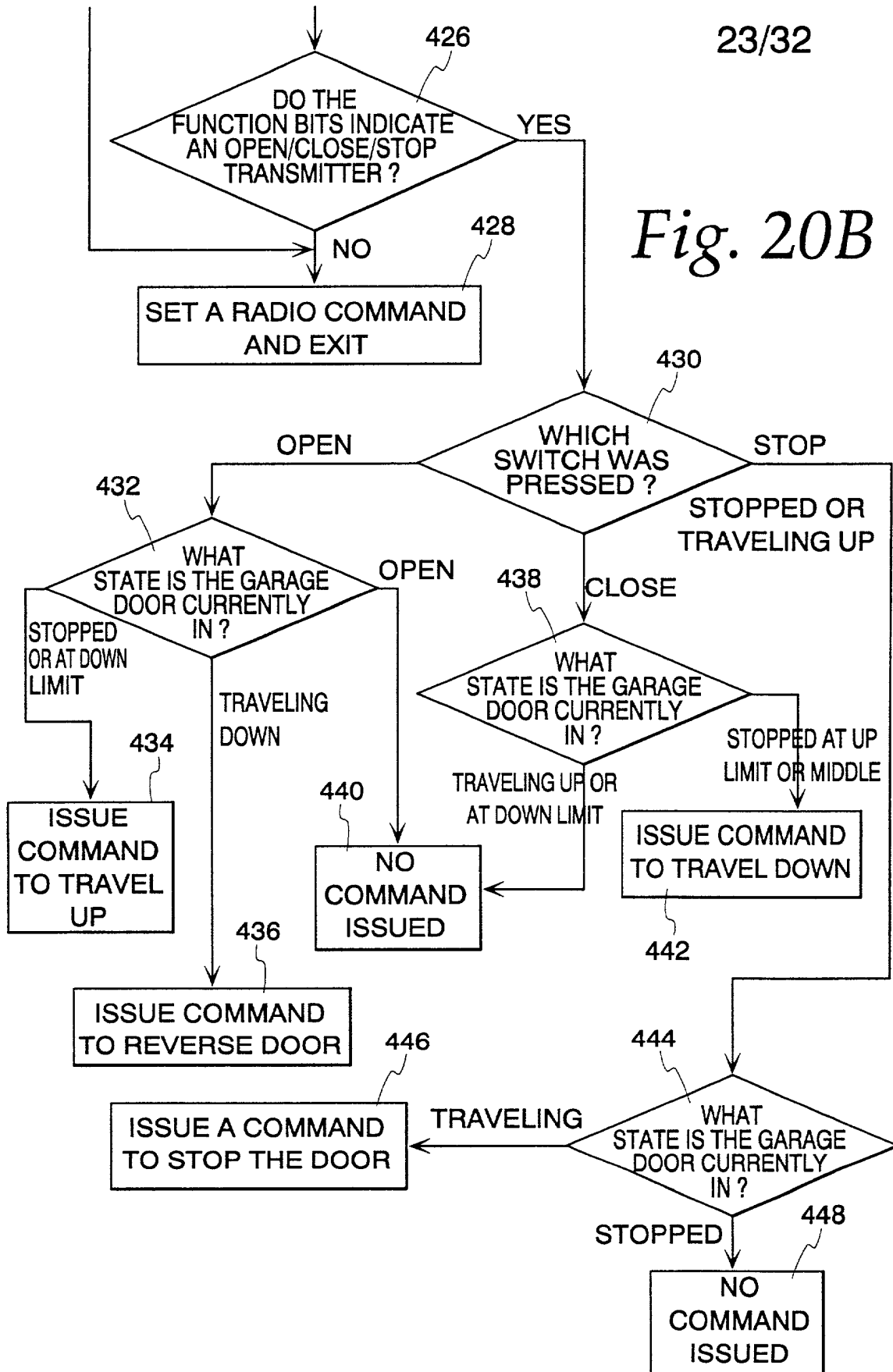
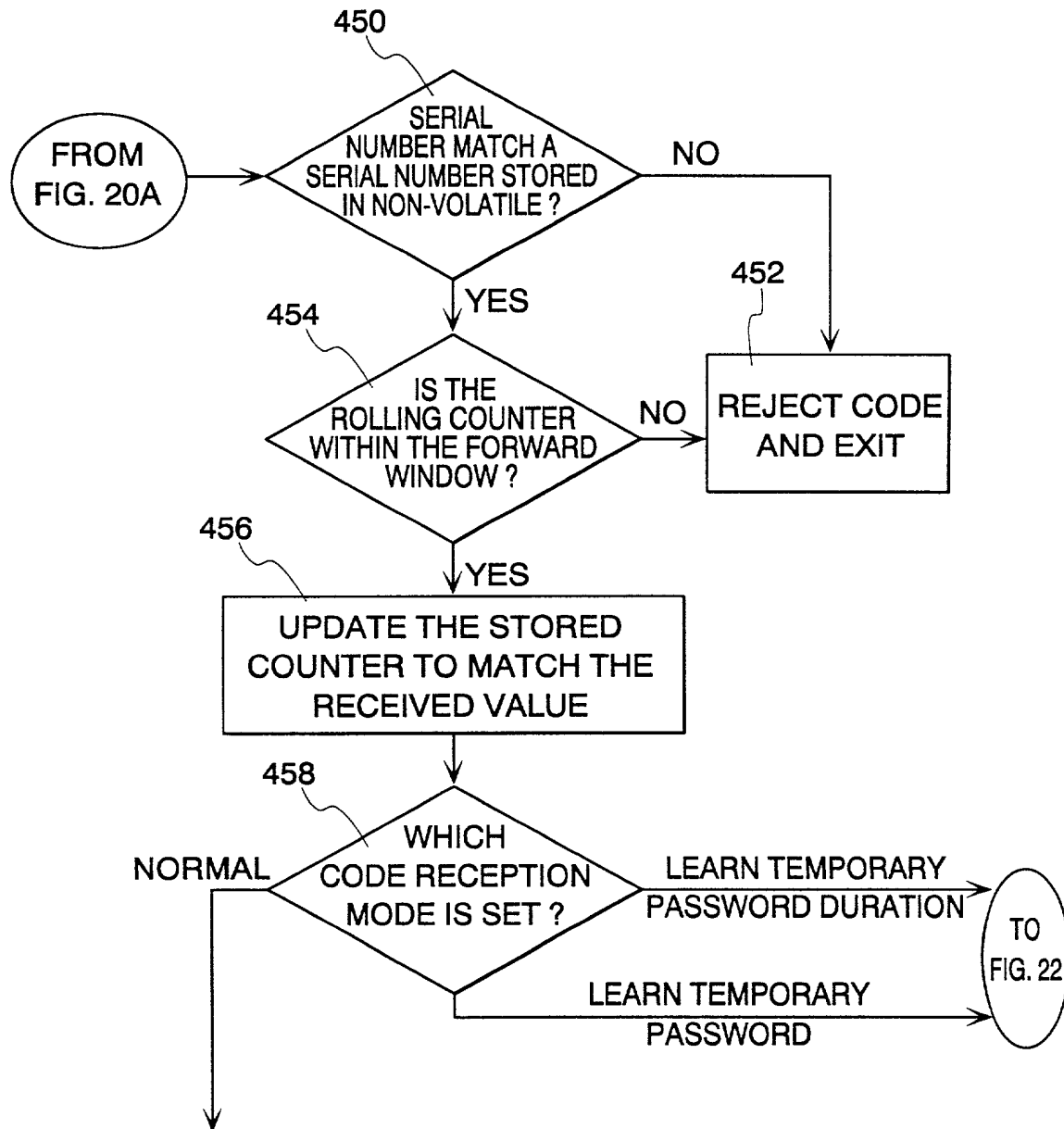
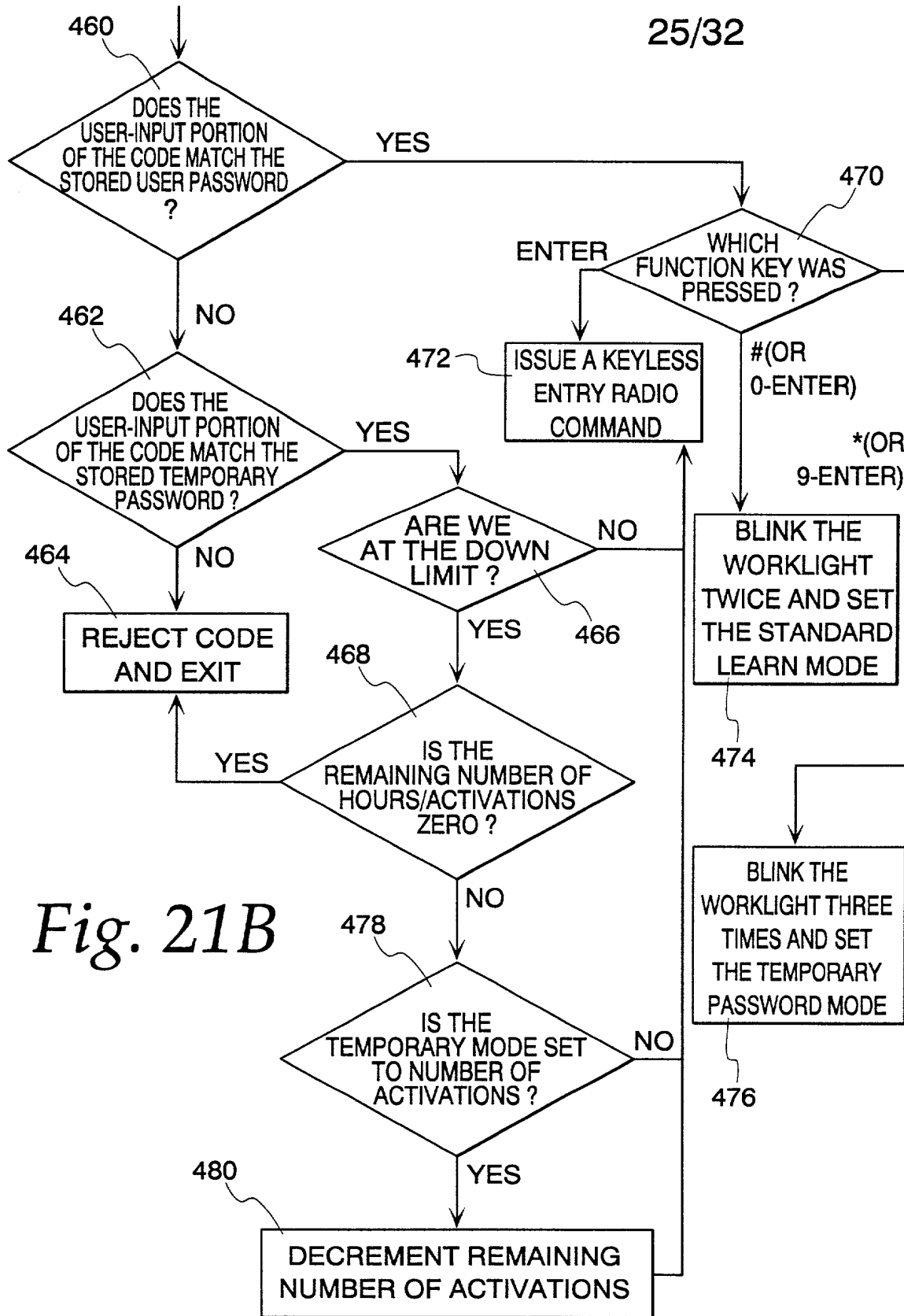


Fig. 21A

Fig. 21B

Fig. 21A



*Fig. 21B*

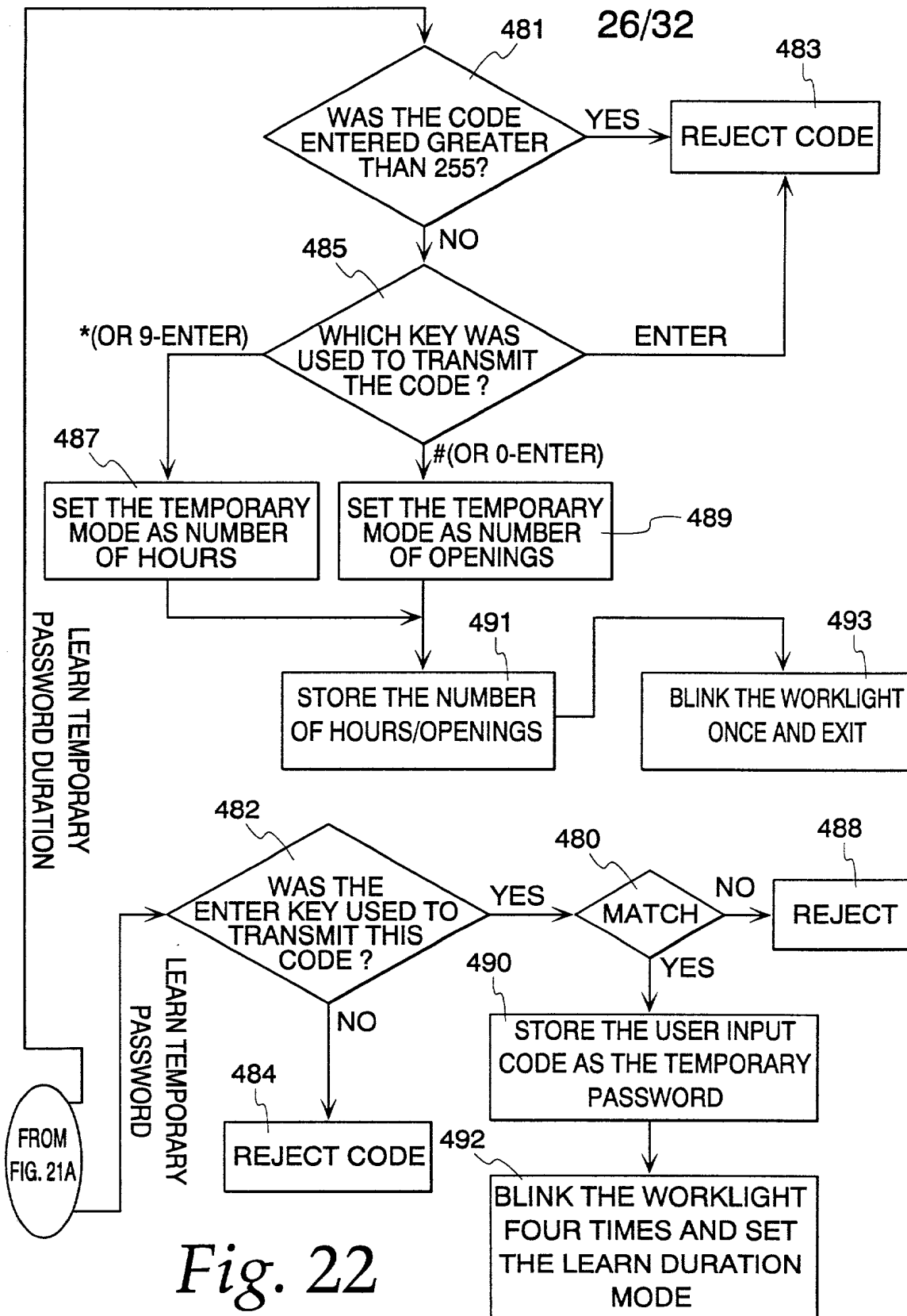
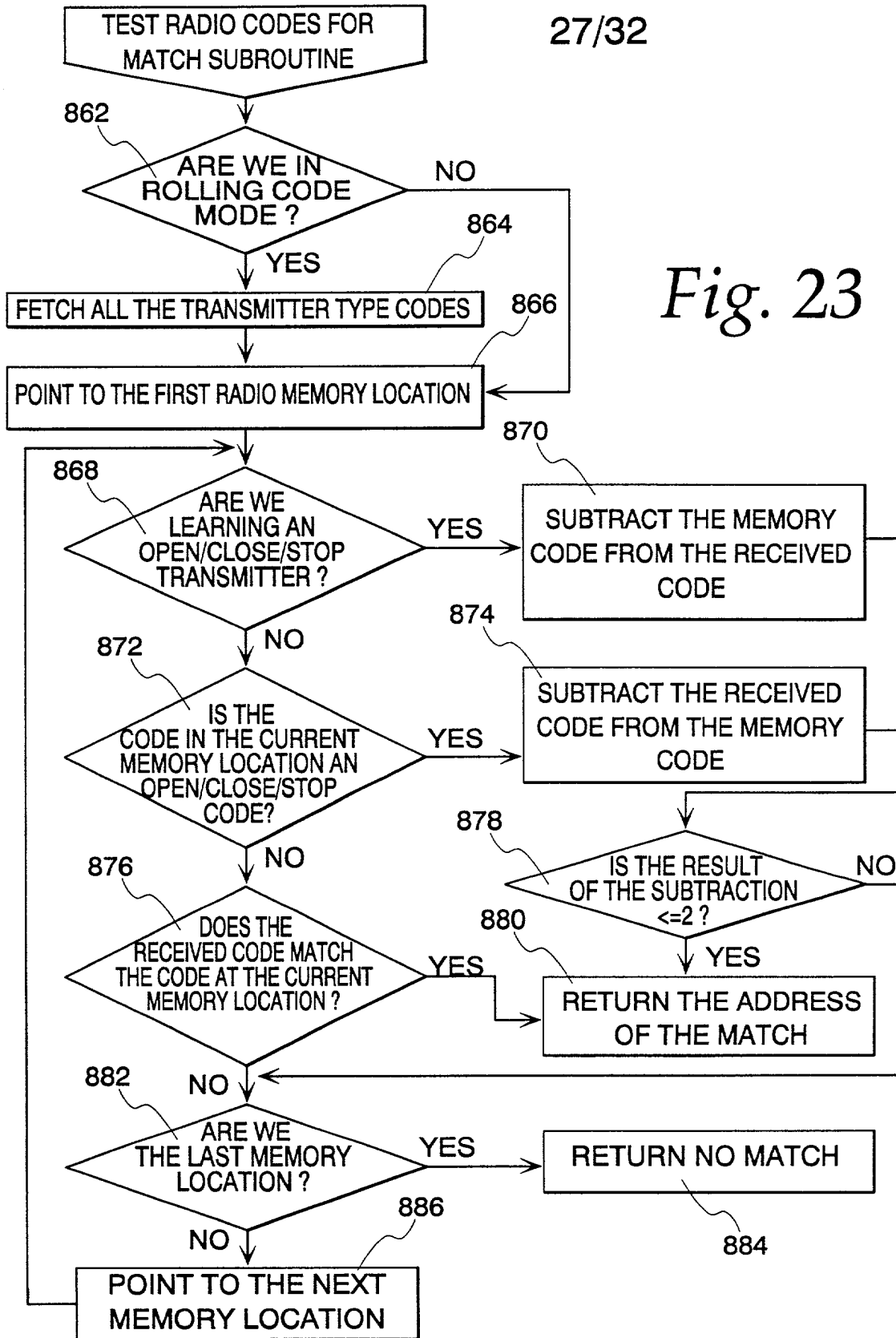


Fig. 23



TEST ROLLING CODE
COUNTER ROUTINE

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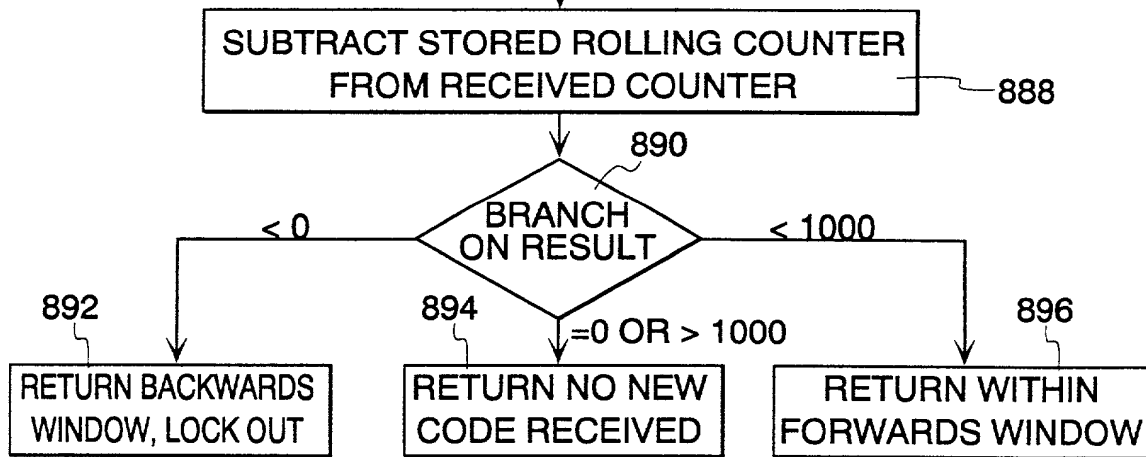


Fig. 24

ERASE RADIO
MEMORY SUBROUTINE

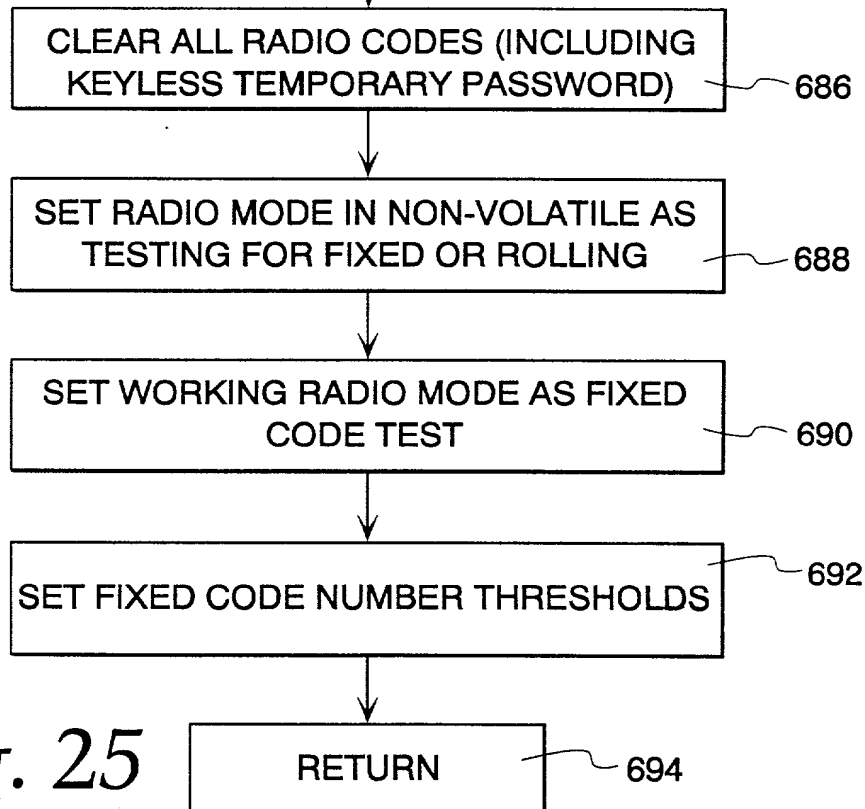
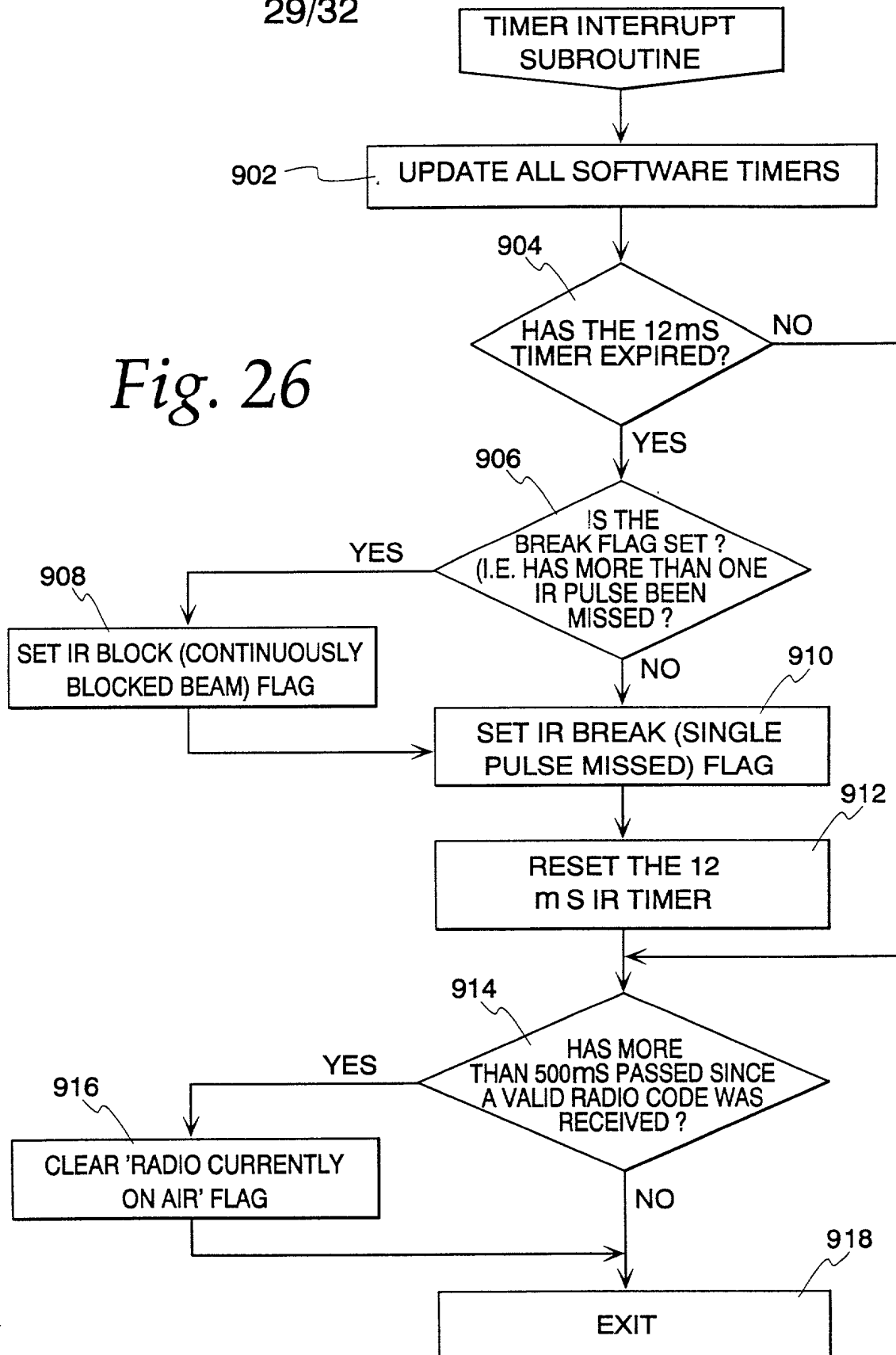


Fig. 25

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Fig. 26



0545080.02501

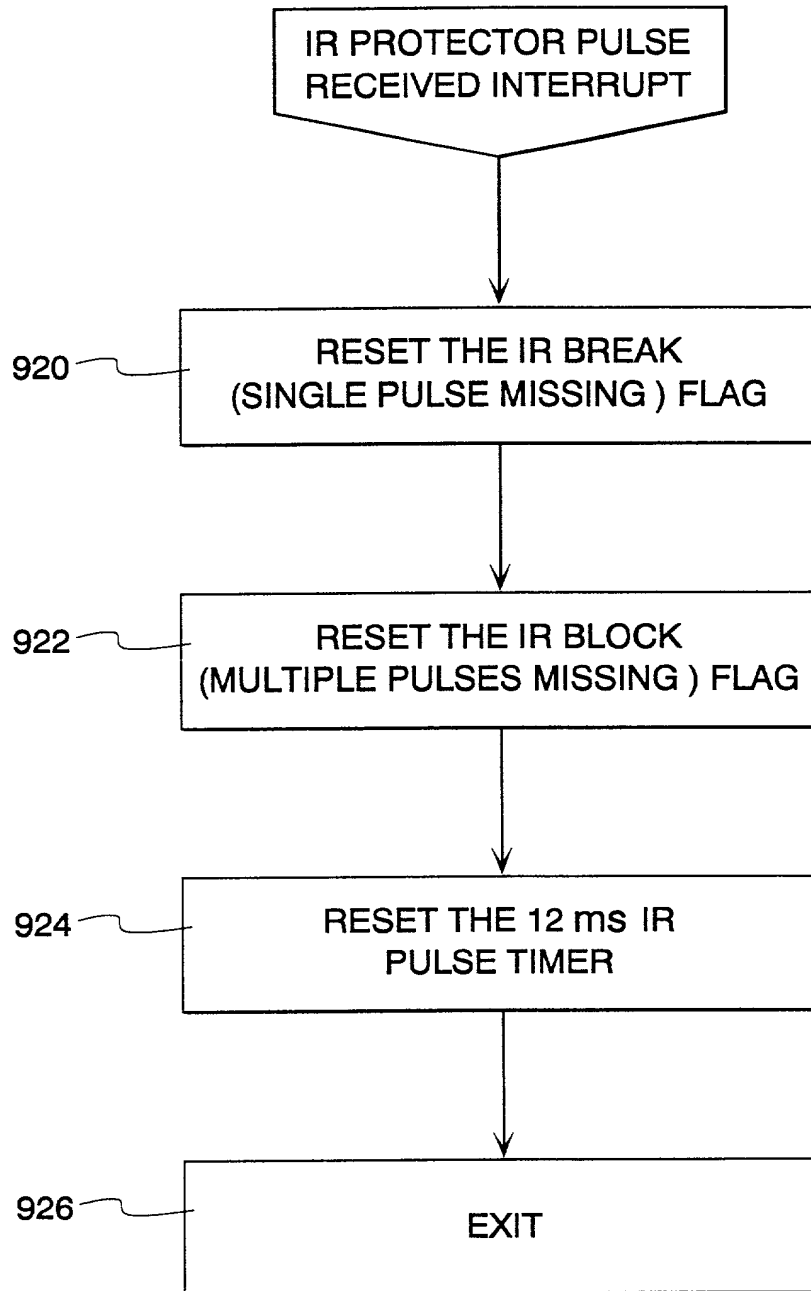
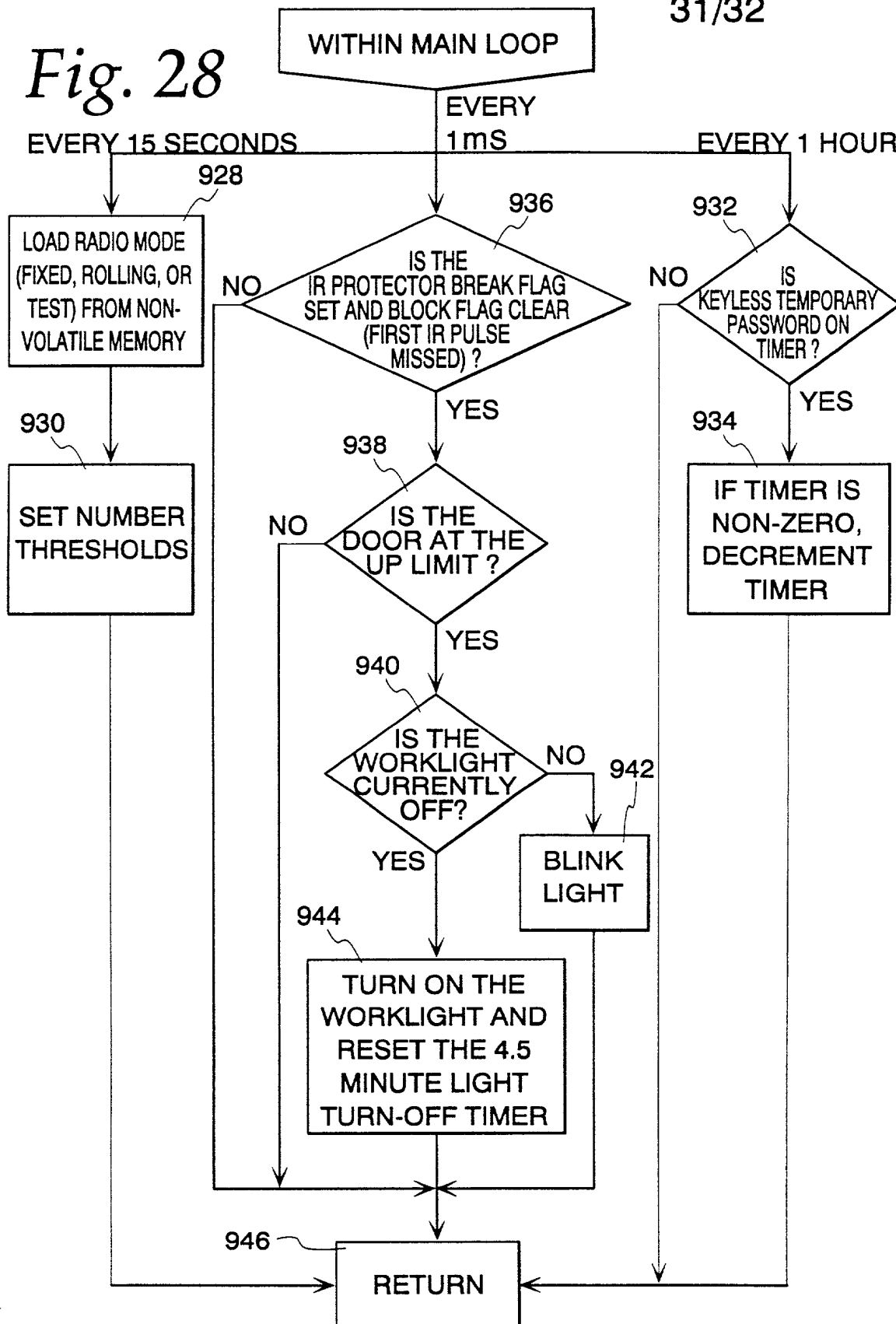
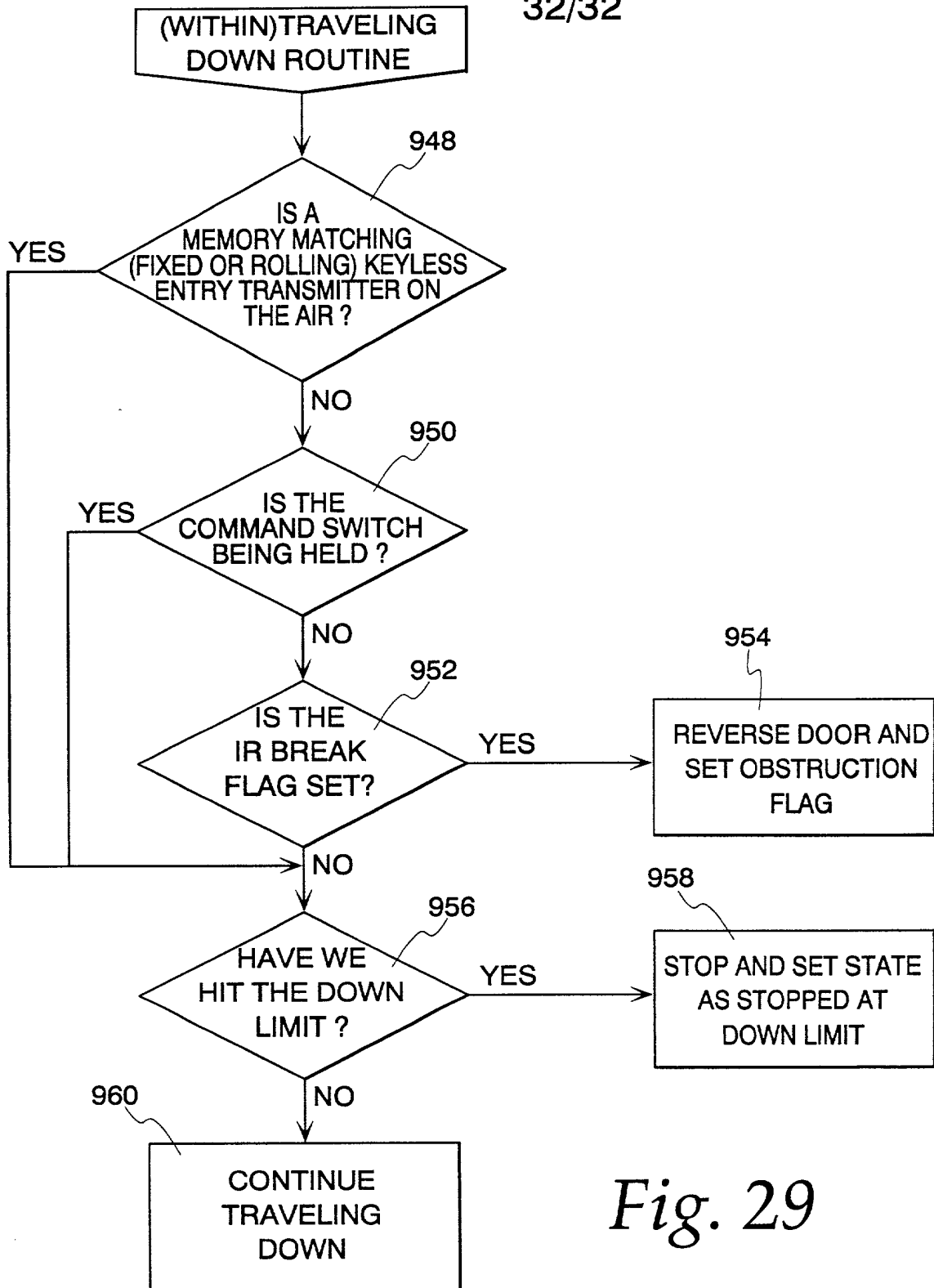
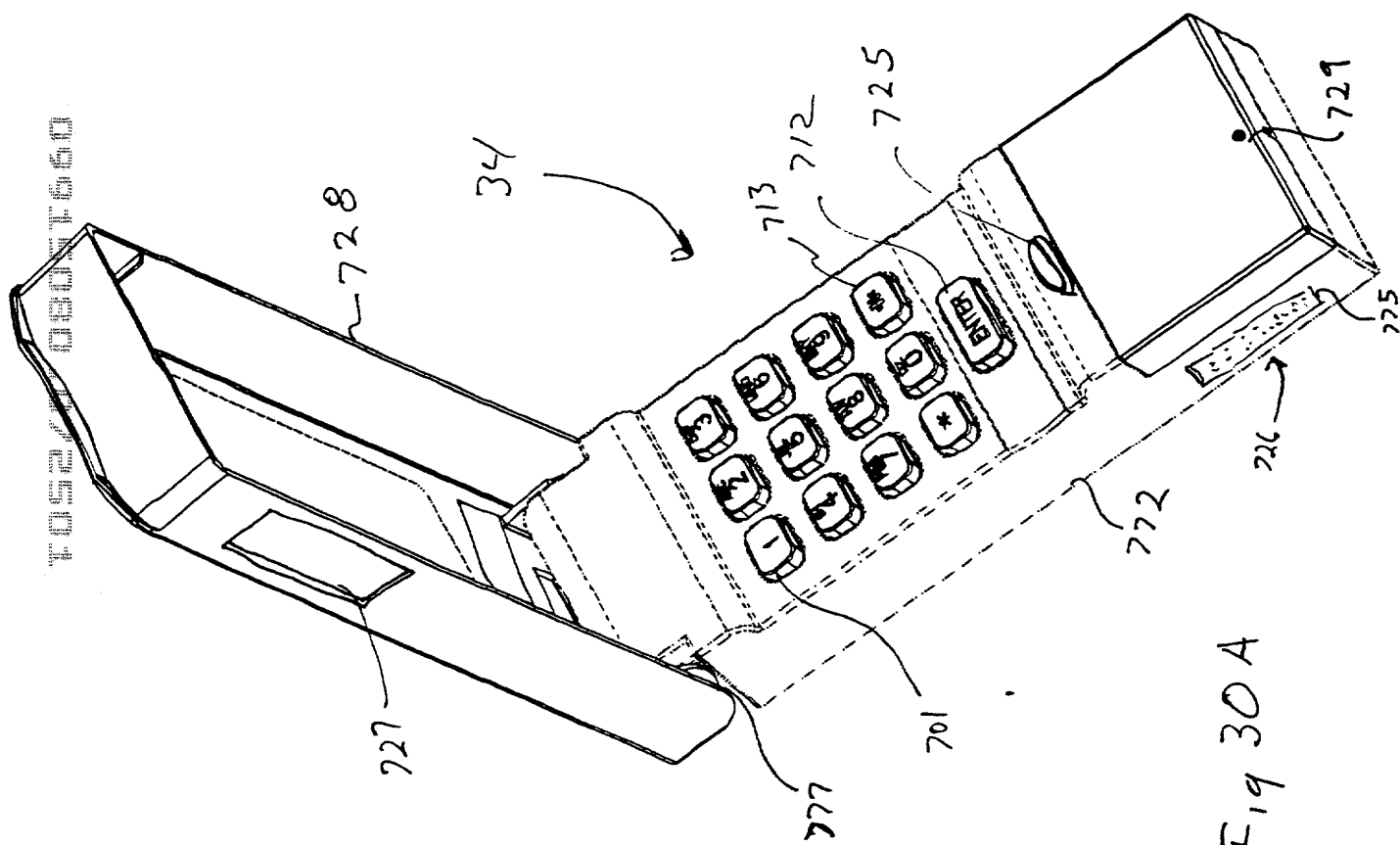
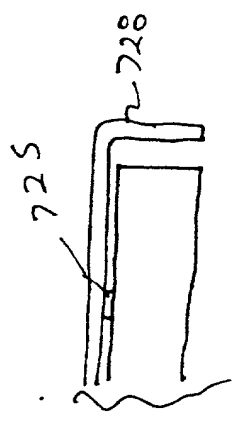
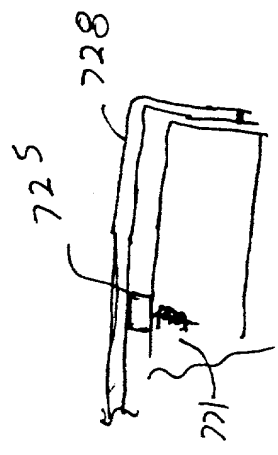
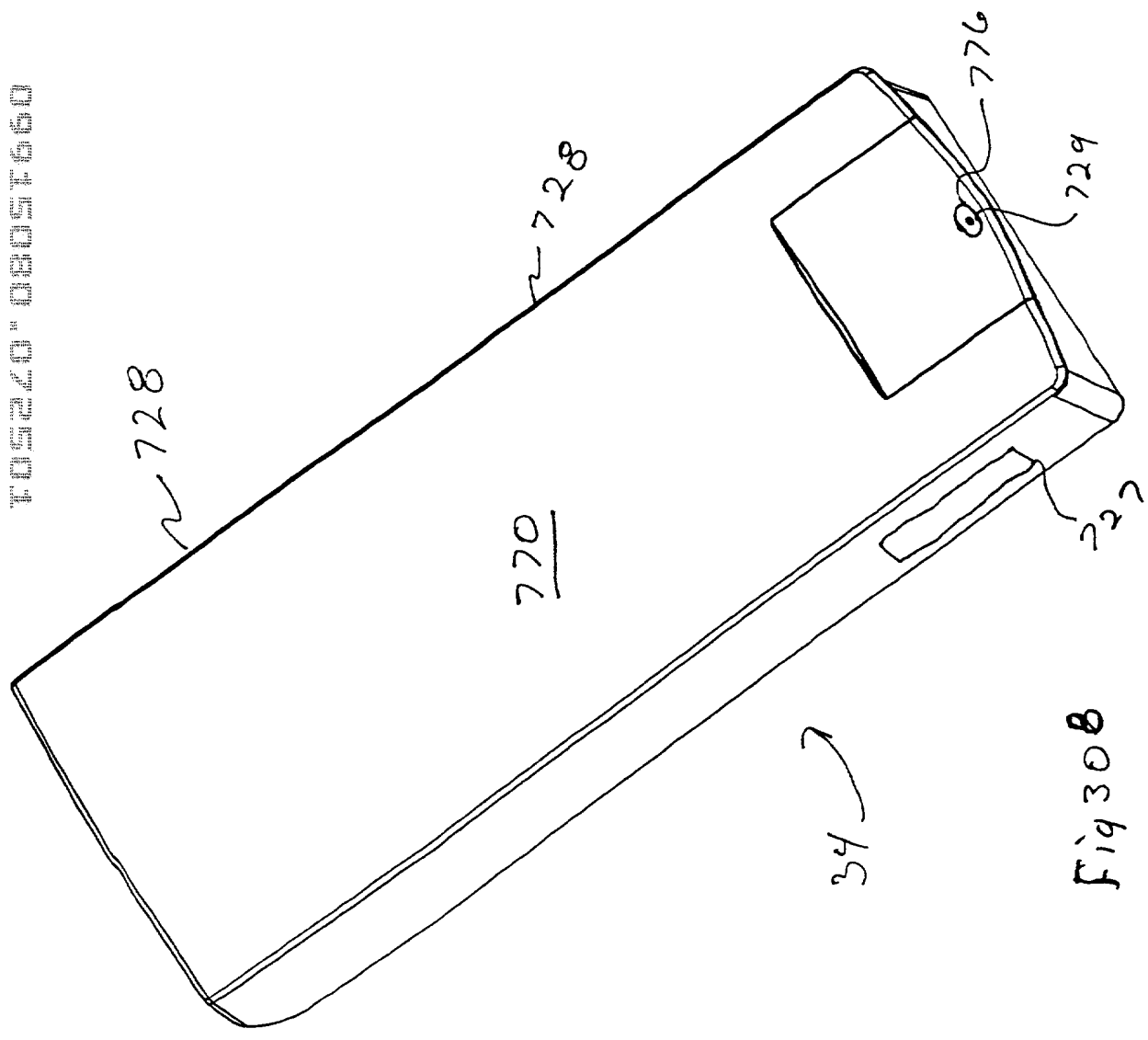
*Fig. 27*

Fig. 28



*Fig. 29*





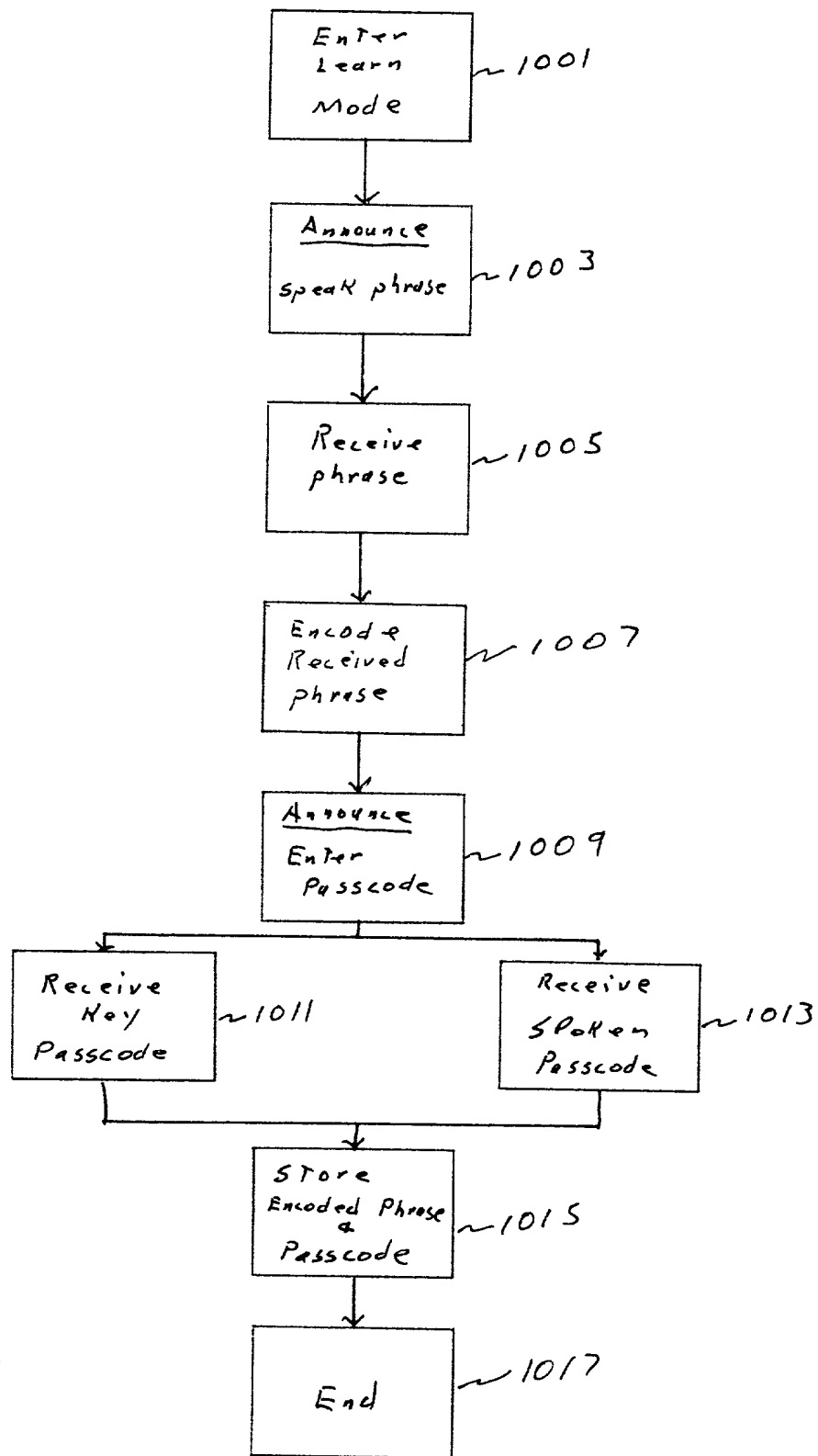


Fig 32

Fig 33

1012 Semi permanent Commands		1010 Temporary Commands		1012 Commands	
Command Representation	Passcode	Command Representation	Passcode	Condition	
A	1	1014
B	2	
C	3	
.	
.	
.	
.	
N		M			

1006

1008

Fig 34

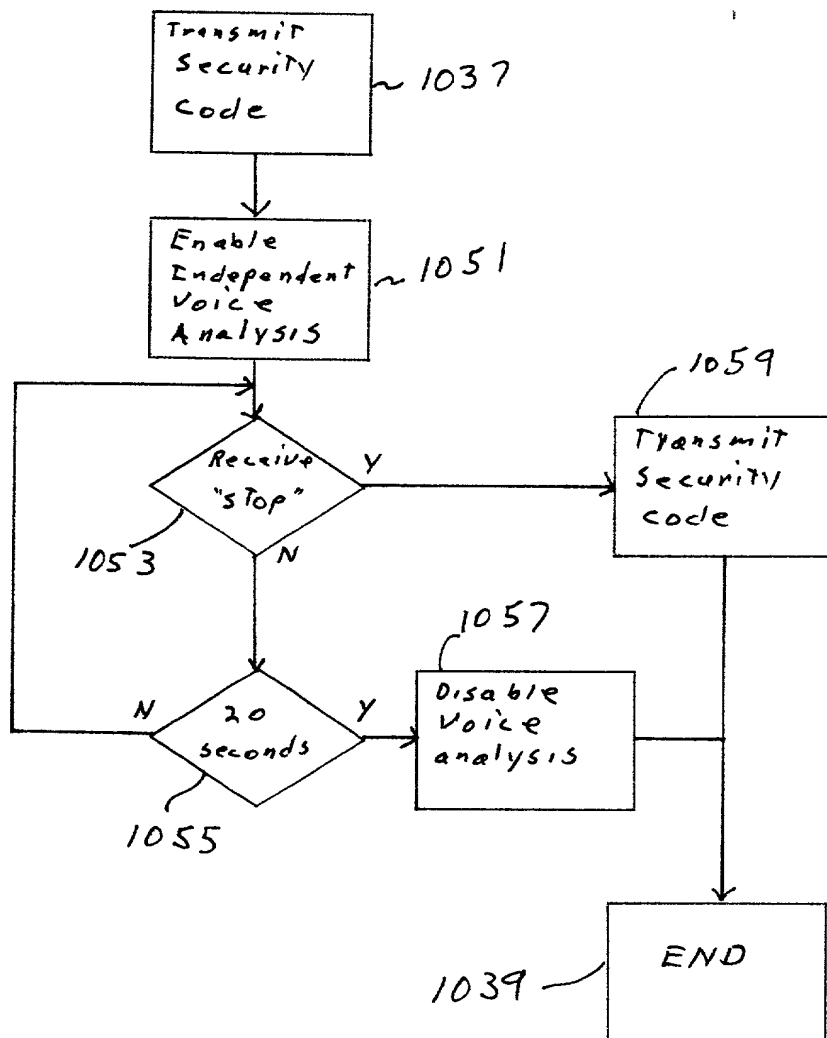


Fig 35